Light Shadow Space · Architectural Rendering with Cinema4D

Description

Horst Sondermann, Light Shadow Space · Architectural Rendering with Cinema4D
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Find at: Amazon (Affiliate-Link)

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Blurb: "Visualizing light in architecture is a major challenge to architects, interior designers, stage and production designers, and of course students. Actually, it's a decisive motive to use 3D software at all – even though it's still regarded as a rather difficult subject. Light Shadow Space will teach you how to illuminate digital building models the correct way. In several lessons, you'll learn how to develop light sets step by step to achieve a re-alistic look – you'll exercise this using Cinema 4D and several, ready-to-use 3D models provided by me. The tutorial part is completed by basics on dealing with Cinema 4D in general, on importing CAAD models and on light and shadow features the newest Version 10 has to offer."

Wie dieser Blog entstanden ist, könnt Ihr hier nachlesen.

Category

1. Publikationen

Tags

1. BIM Model
2. Model Visualisation

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Author

hsondermanncom

Author

hsondermanncom

Footer Tagline