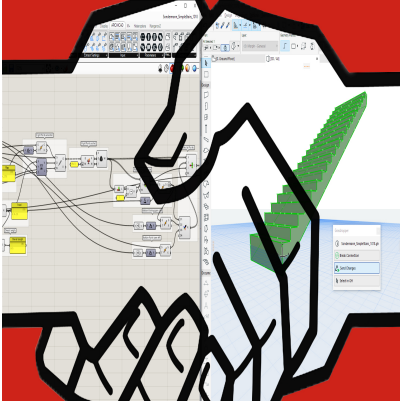




Parametric BIM: ARCHICAD and Grasshopper

Description

Create parametric BIM geometry with ARCHICAD and Rhino3D Grasshopper. Learn how to use Graphisoft's free plugin to make your favorite CAAD tools work together.

This article is all about *installing, connecting and understanding the workflow*. In other words: the *framework* of your ARCHICAD-Grasshopper collaboration.

That being said, it is *not* a modeling manual. For constructing parametric BIM models with Rhino3D, Grasshopper and ARCHICAD refer to these [resources](#).

What I will talk about:

- [Download + Install](#)
- [Start ARCHICAD, Grasshopper and Live Connection](#)
- [ARCHICAD Grasshopper Parametric BIM Workflows](#)
- [Parameter Input: Settings Component](#)
- [Parameter Input: Favorite Component](#)
- [Parameter Input: ARCHICAD settings](#)
- [File Management](#)
- [Installation Troubleshooting](#)
- [Resources and Links](#)

This is actually a *breakdown* of [Graphisoft's User Guide](#). I highly recommend reading it.

Reminder: [In another article](#) I put together some useful learning resources for Rhino3D and Grasshopper. [This article](#) is about starting Grasshopper and its basics concepts.

Download + Install [<](#)

You download 1 file which installs 2 plugins. 1 for *ARCHICAD* and 1 for *Grasshopper*. You'll find the [download link here](#). On the page scroll down a little bit:



Home > Downloads > Rhino – Grasshopper – Archicad Toolset

Rhino – Grasshopper

Rhinoceros and Grasshopper – developed by [Robert McNeel](#) – are used for 3D modeling and algorithmic design.

Now, designers have various options to connect Rhino and Grasshopper.

[More about Rhino – Grasshopper – Archicad Toolset](#)

You'll land here:

Grasshopper – Archicad

Important Notes:

- The v23 & v24 of Grasshopper – Archicad Live Connection
- On Windows both v21,v22 of Grasshopper – Archicad
- On macOS both v21 and v22 of Grasshopper – Archicad
- Grasshopper – Archicad Live Connection is not compatible

<

Detailed Information and Downloads

Grasshopper-Archicad 24 Live Connection

It should be obvious what to download here. Mind you, the *Grasshopper-ARCHICAD-Live-Connection* works only with a valid Rhino3D licence. Minimum requirement is an *Evaluation licence*:

For Windows

Complete install

- **Rhino 6 for Windows - Evaluation** - Try this **full** version for 90 days. After 90 days saving and plug-ins stop working, unless you **buy** a license.
- **Rhino 6 for Windows - Latest Version** - Requires a Rhino 6 license key.
- **Flamingo nXt 5** - next generation rendering for Rhino
- **Brazil** - advanced rendering for Rhino
- **Penguin** - sketch/cartoon rendering for Rhino
- **Bongo** - design animation for Rhino (30 day eval)
- **The Zoo** network license manager (free)

Work-in-progress (WIP)

- **Serengeti build** - the latest work-in-progress
(Requires a Rhino 6 license key)

For Mac

Complete install

- **Rhino 5 for Mac - Evaluation** - Try this version for 90 days. After 90 days saving stops working unless you **buy** a license key. *Note: Rhino for Mac is as Rhino for Windows. **Details...***
- **Rhino 5 for Mac - Latest Version** - Requires a Rhino 5 license key.
- **The Zoo** network license manager (free)

Work-in-progress (WIP)

- **WIP build** - the latest work-in-progress
(Requires a Rhino 5 for Mac license key)

Run your installation app. The installer will place the connection plugins in the right place. If not, check the next chapter.

For further information, check [Graphisoft's User Guide](#).

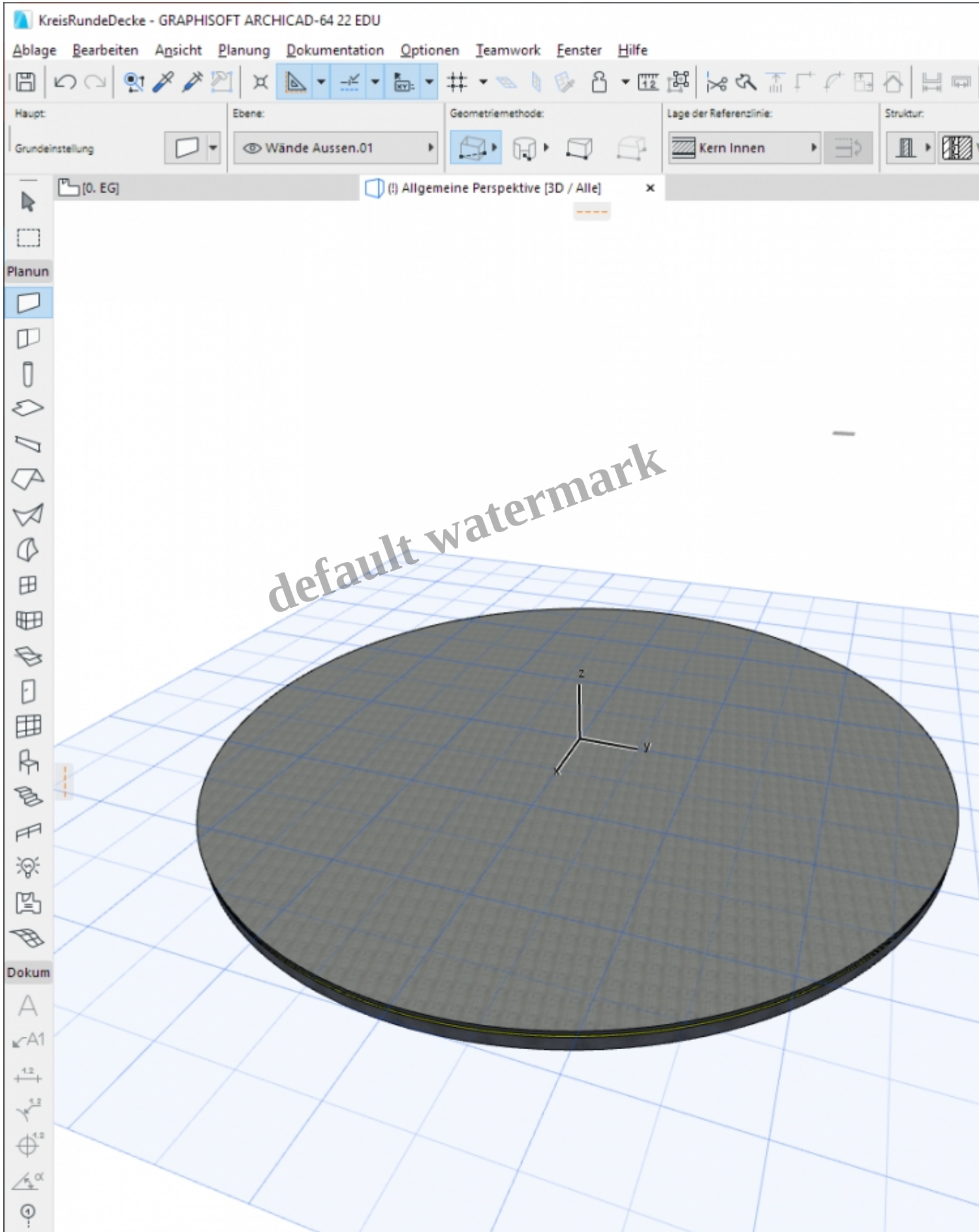
Start ARCHICAD, Grasshopper and Live Connection

Start *ARCHICAD*, start *Rhino3D*. In *Rhino3D*, start *Grasshopper*.

Now, your first challenge is how to ram interfaces of two major apps into one screen. (If you have more than one screen, relax and skip this.)

- On *Windows 10*, press *Winkey+Right/Left Arrow*. Your prio app window will jump to the left or right, with 50% width. ([See here.](#))
- On *Mac OSX*: "In the top-left corner of an app window, click and hold the green button, drag the window to the side you want, then release the button. On the other side of the screen, click the second app you want to work with." ([Quote](#))

In *Windows*, the result will look like this:



As you see, there's no *Rhino3D* window up front. Most of the time I work with *Grasshopper* and *ARCHICAD* without having to check with *Rhino3D* previews. See [next chapter](#) for this.

Now to make ARCHICAD and Grasshopper actually work together you'll have to do something.

In ARCHICAD, choose *File – Interoperability – Grasshopper Connection*:

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Untitled - ARCHICAD 23 EDU

File Edit View Design Document Options Teamwork Windows

-  New
-  Open
-  Close Project Ctrl+Shift+W
-  Leave Teamwork Project
-  Save Ctrl+S
-  Save as... Ctrl+Shift+S
-  Send Changes Ctrl+Alt+S
-  Create Travel Pack
-  Publish BIMx Hyper-model...

Interoperability

- External Content
- Libraries and Objects
- Info

-  Plot Setup...
-  Plot...
-  Page Setup... Ctrl+Shift+P
-  Print... Ctrl+P

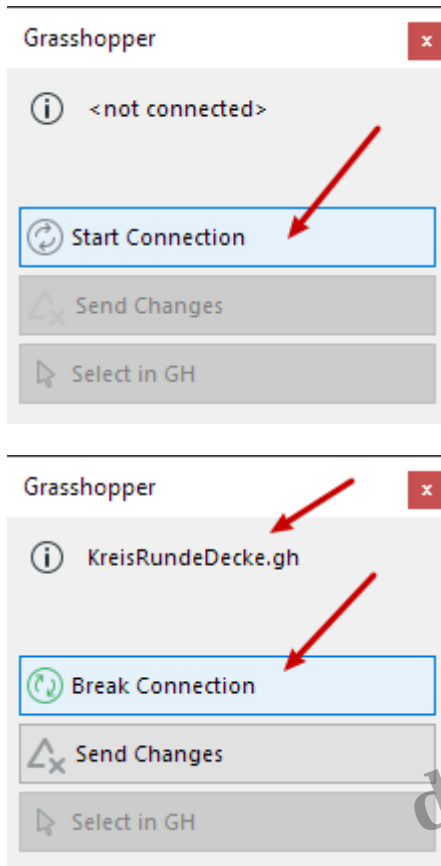
Page 7 Exit

Ctrl+Q

Footer Tagline

-  XY=
- 
- 
- Layer:
-  Structural - Bearing
-  Merge...
-  IFC
-  DXF-DWG
-  Classifications and Standards
-  Grasshopper Connection
-  Import Point Cloud
-  Place Mesh from Sketch
-  Send Model to Google Earth

You'll see a small window appear that works as remote control for the connection. First of all you have to click on *Start Connection*. When the connection is active the wheel starts spinning.

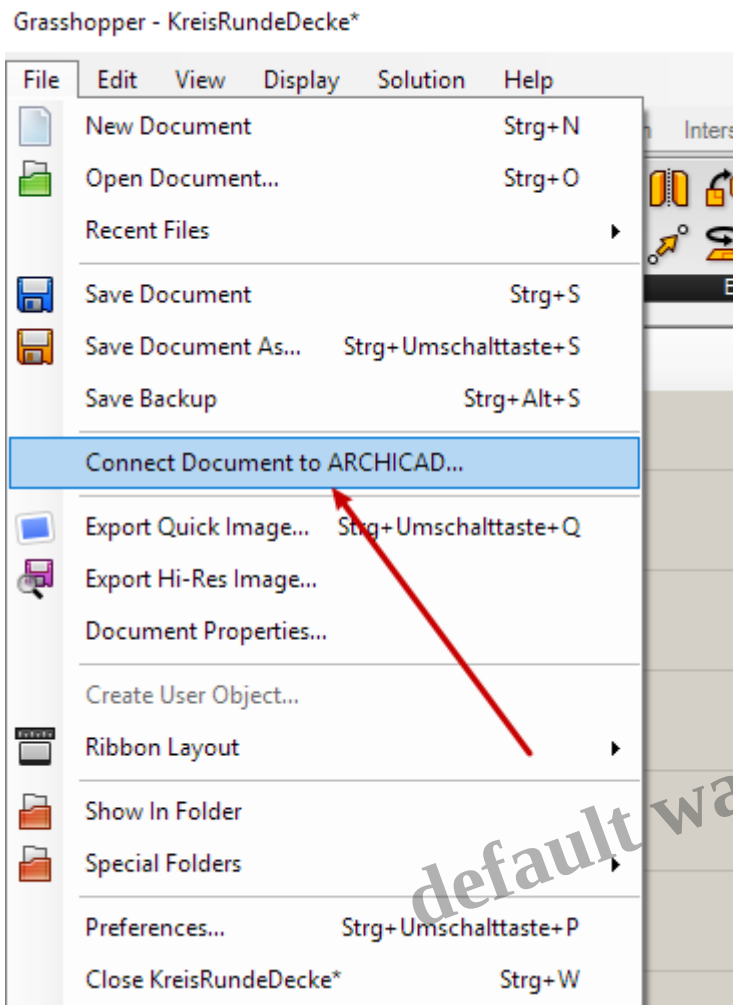


It doesn't stop spinning as long as the connection is active. So don't get nervous about it. (I first thought that it was *trying* to connect *forever*.)

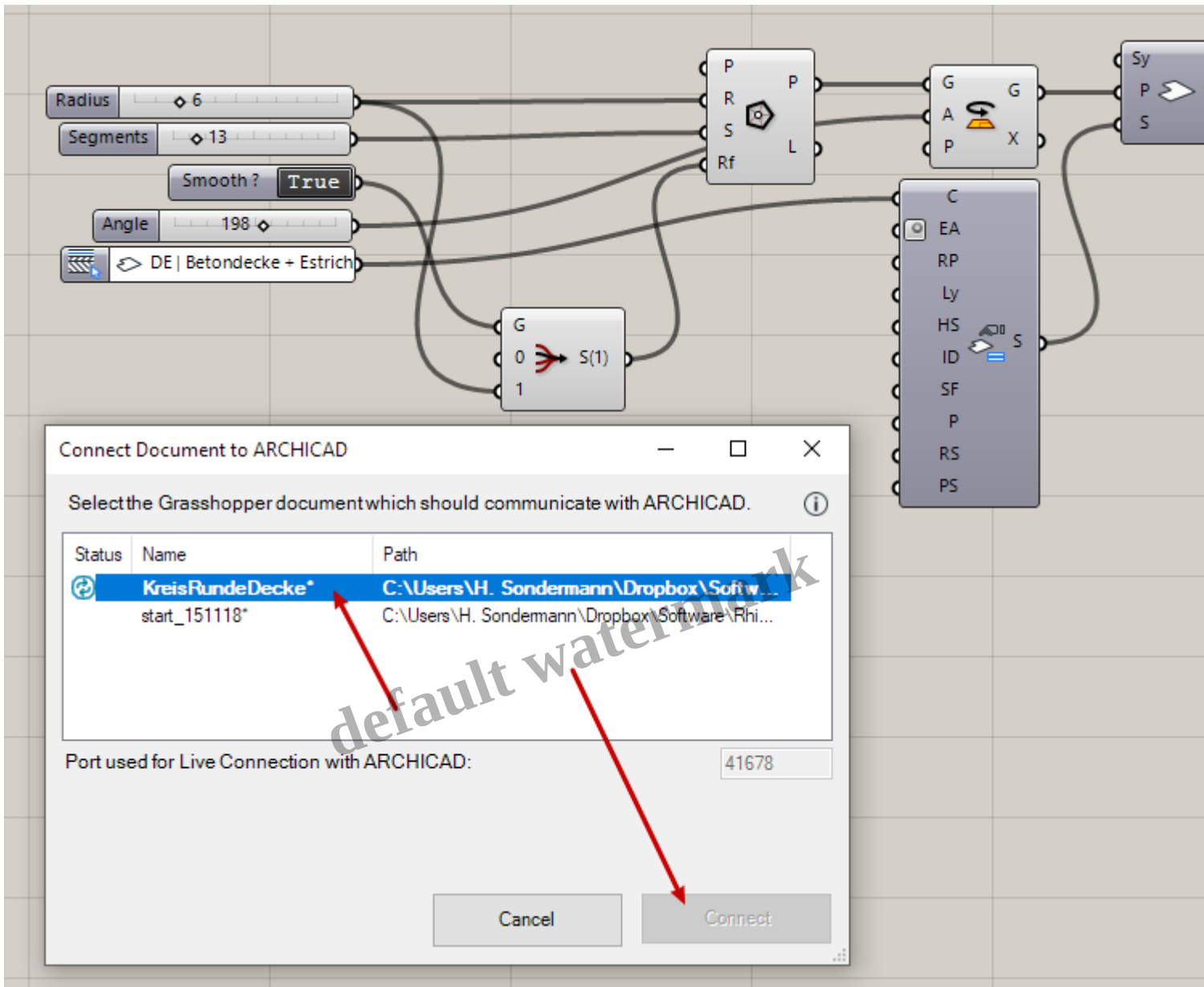
Now the connection being active, you may of course stop it again: via *Break Connection*. So that's pretty straightforward.

Also, the window shows which *Grasshopper file* (.gh) your *ARCHICAD* project is connected with. This can only be one file at a time. And it shows only when you've also linked your *Grasshopper* file to your *ARCHICAD* project. Which has yet to be done.

In Grasshopper, best save your running, new and empty file. This way, it has a *name* that ARCHICAD can refer to. (It can handle an unsaved file too, but you'll get just less confused.) Then, from the *File* menu, choose *Connect Document to ARCHICAD*:

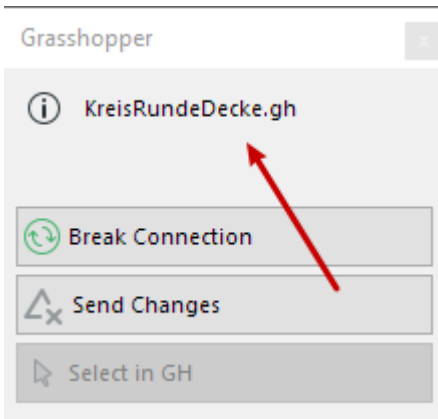


A window shows up that lists your *running* Grasshopper files. The one that's in front is the one that is highlighted and connected:



If you need to connect one of the other files, mark it and press *Connect*. That simple.

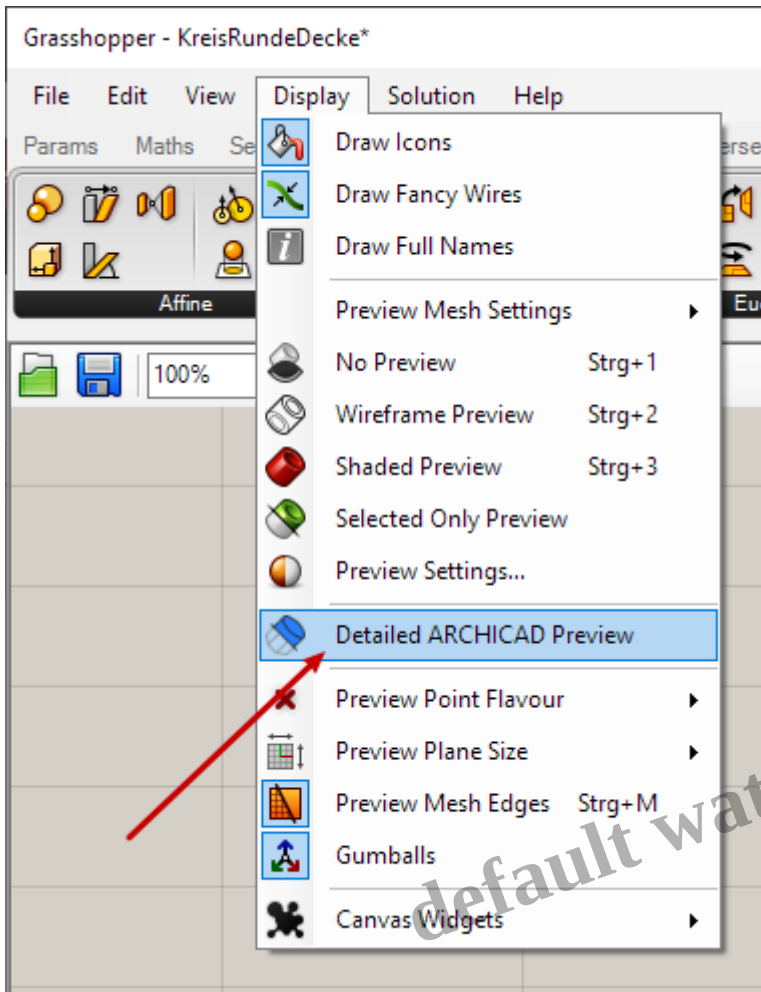
Now, back in ARCHICAD you should see the Grasshopper file name pop up in the connection window:



When you connect *another* Grasshopper file to ARCHICAD and this new file doesn't yet show up in ARCHICAD's control window, *break* and restart the connection from there. The newly connected Grasshopper file should show up.

Two last things: First, the button *Send Changes* switches between *automatic* and *manual* update. It refers to changes made in ARCHICAD that effect Grasshopper's definition. (Like in a [Favorite definition](#).) Second, *Select in GH* allows selecting components in Grasshopper that relate to selected ARCHICAD geometry.

One final issue: Grasshopper's *Display* menu allows you to make ARCHICAD objects (*GDL objects*, that is) show up with real geometry in *Rhino3D*'s viewports:



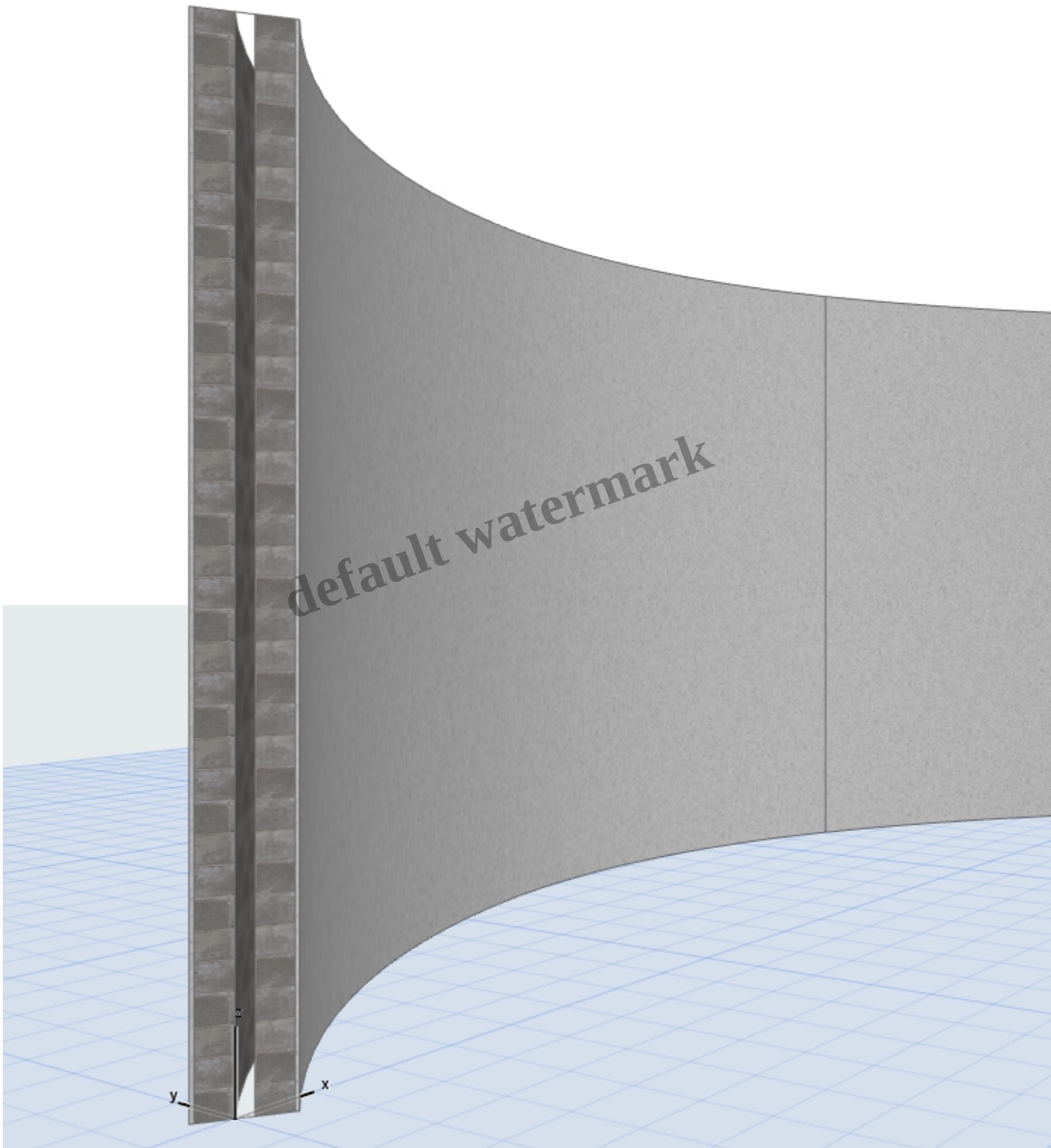
For further information, check [Graphisoft's User Guide](#).

ARCHICAD Grasshopper Parametric BIM Workflows ≤

Within the app network you've set up, Grasshopper plays the main part. It's the primary place to construct your parametric model. The relation between your three applications works like this:

- Rhino3D or ARCHICAD supply Grasshopper with input geometry.
- In Grasshopper this input geometry is parametrically developed into complex geometry with optional BIM data.
- ARCHICAD receives Grasshopper's output for BIM model implementation.

So what about input geometry? Let's assume you want a wall like this:



Let's also assume the wall isn't drawn in ARCHICAD but comes into our model as output from Grasshopper. As an ARCHICAD user you know that a *wall* needs a *reference line*. This line can be

considered the geometry input of the wall. In this case, it's a *curve*.

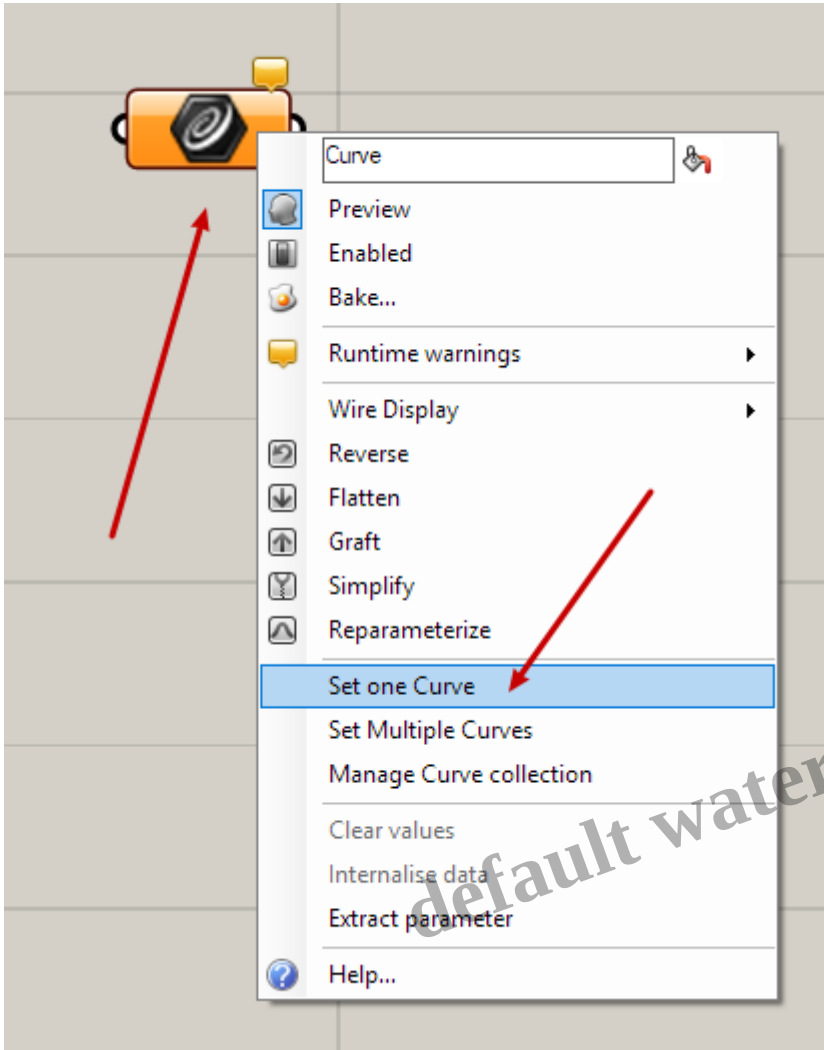
Because you won't normally draw the curve in Grasshopper you have 2 options:

- Draw the curve in Rhino.
- Draw the curve in ARCHICAD.

Let's say, since you love Rhino3D's *NURBS* abilities, you draw the curve here:

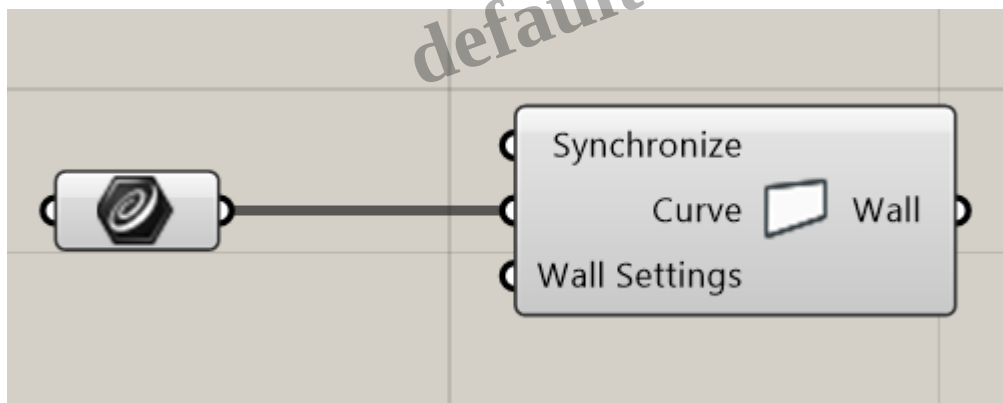
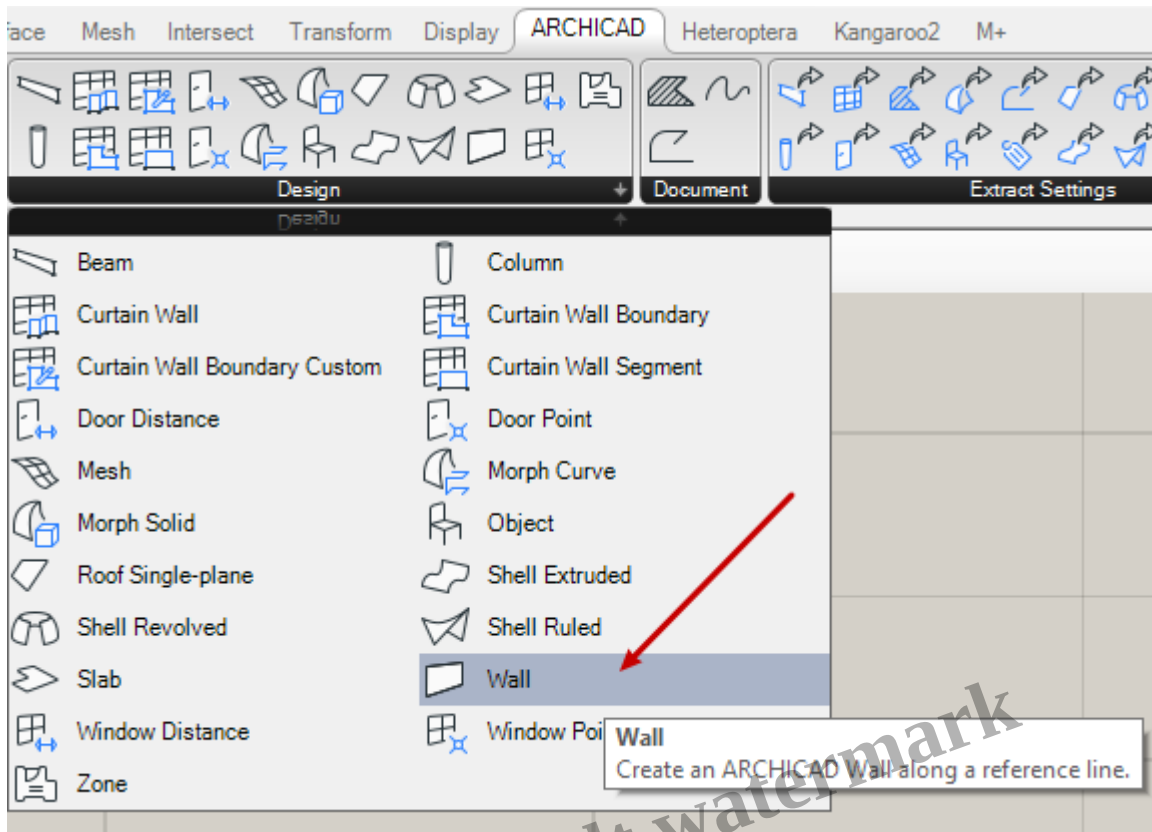
default watermark

In Grasshopper, you pick a *Curve* input parameter (*Params – Geometry*) ...

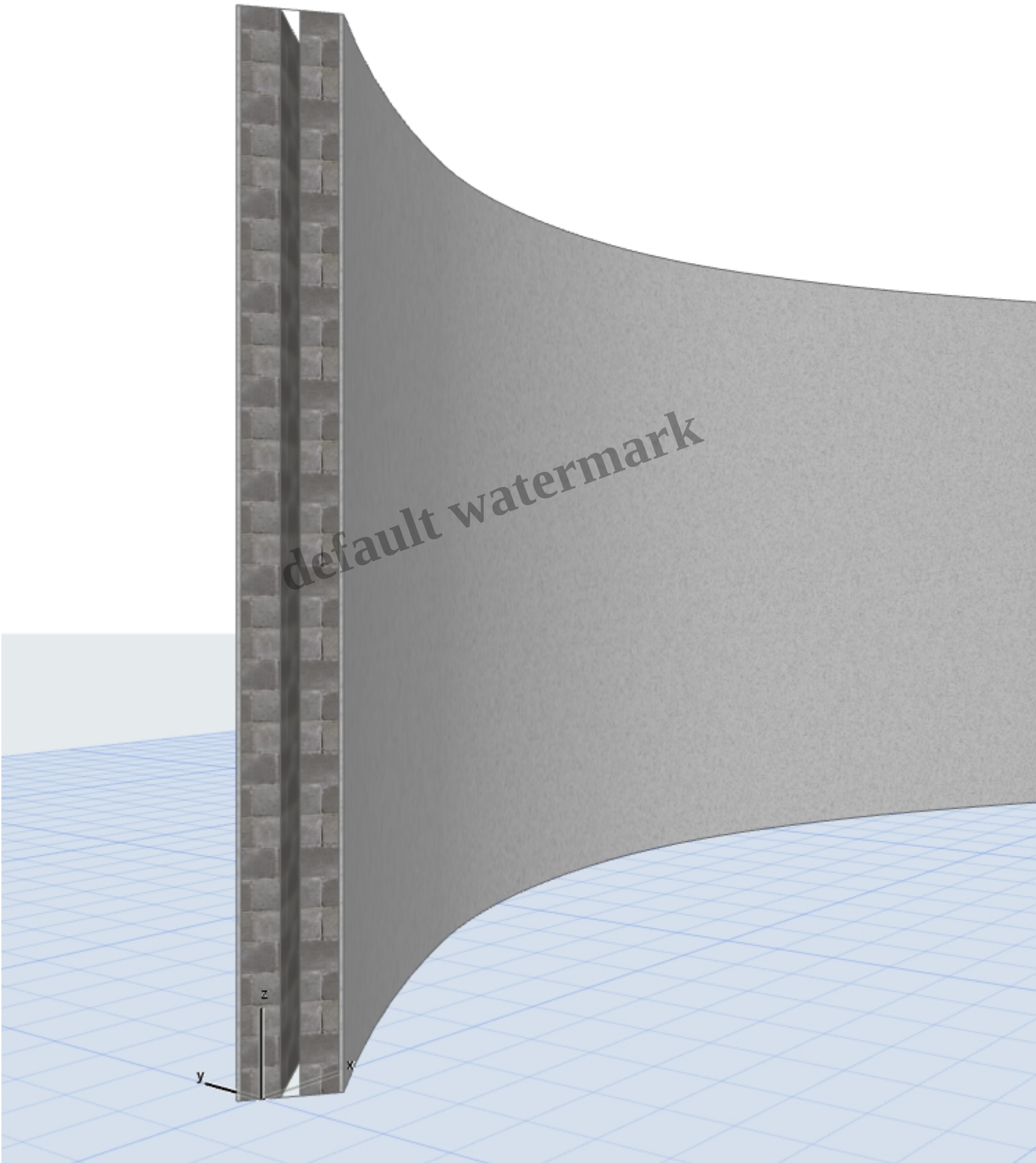


... right-click and choose *Set one Curve*. You are prompted to select the curve drawn in Rhino. After selecting it the Rhino curve has become the reference of Grasshopper's *Curve* component. As a result, the component icon has changed from *orange* to *grey*.

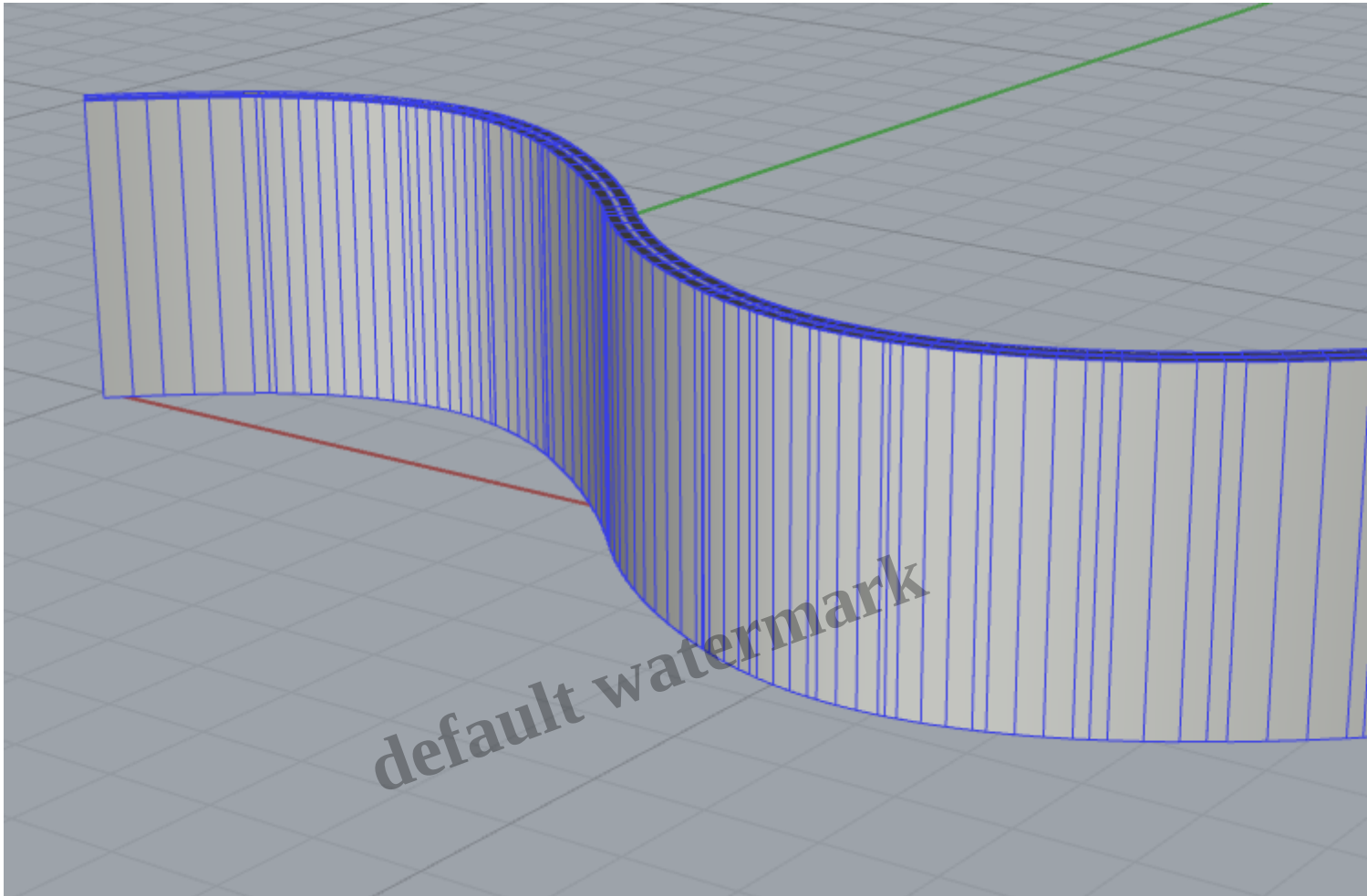
Now you pick an ARCHICAD *Wall* component (*ARCHICAD – Design*) and connect it to the *Curve* input:



As a result, you see a wall pop up in ARCHICAD and also in Rhino. (If nothing happens in AC, check the connection status. For reference see [here](#).)



This is ARCHICAD ... and this is Rhino3D:



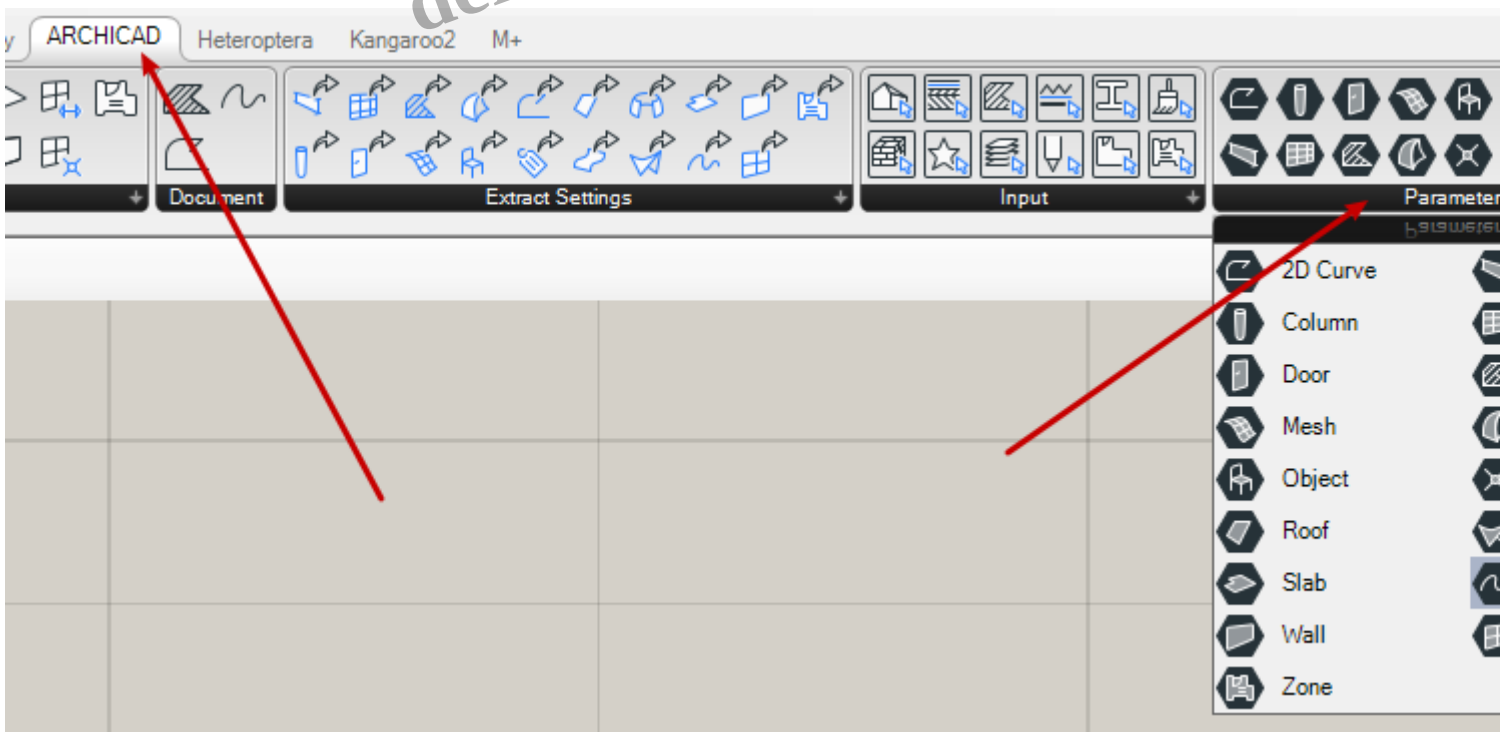
To sum it up:

- The wall's reference line was drawn in Rhino3D.
- The line was referenced into Grasshopper.
- The output wall shows up in ARCHICAD (coordinates relate to Rhino).
- A preview is shown in Rhino3D.

Now, let's try it the other way round. Again, as a result we want to have a curved wall in ARCHICAD. But this time, we'll draw the reference line in ARCHICAD:

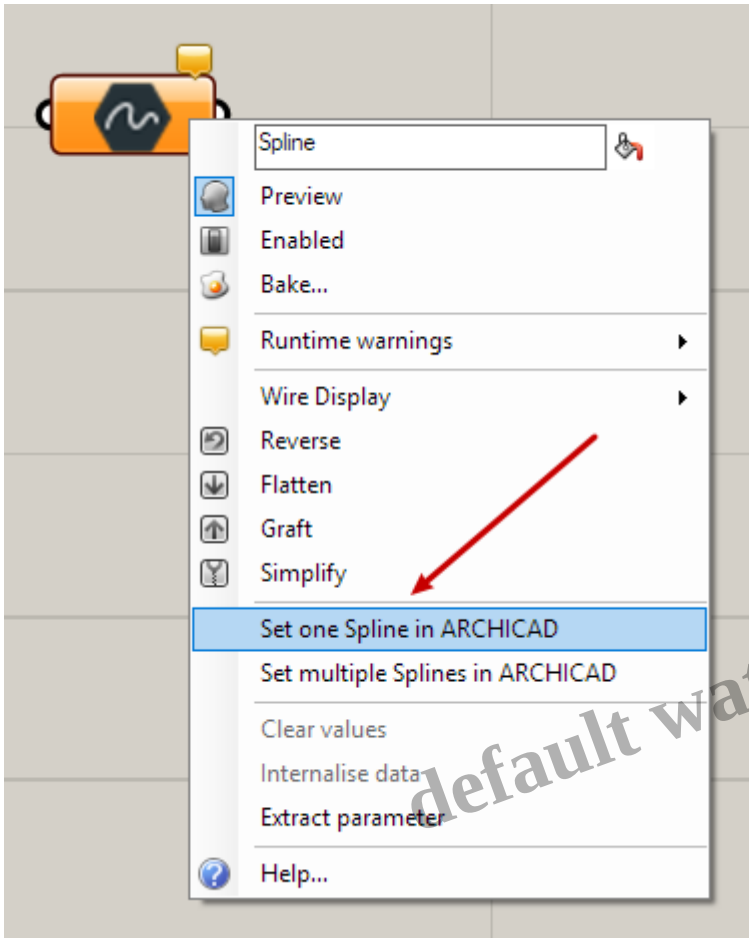
Tool choice is crucial – this curve was drawn using the *Spline* tool.

In Grasshopper, pick an *ARCHICAD Spline* input *Parameter*:



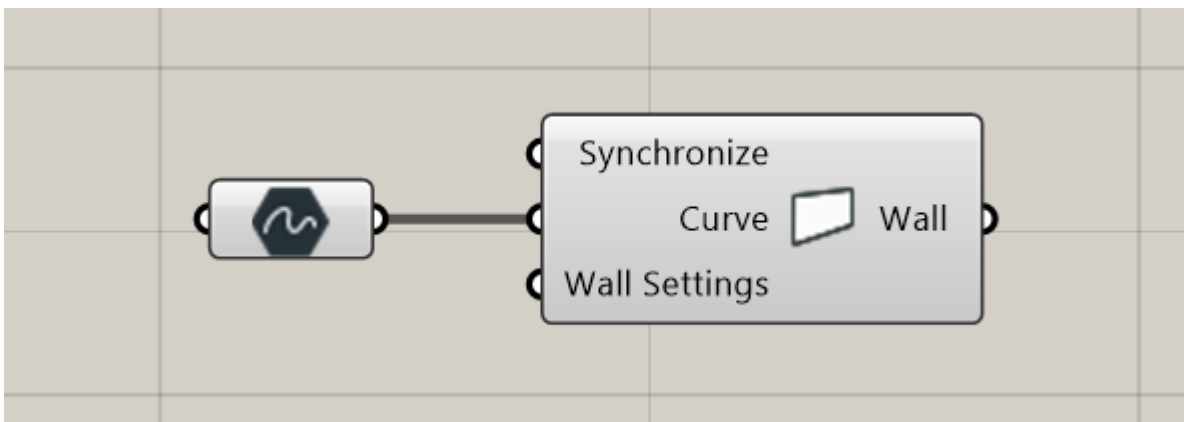
(In ARCHICAD, if you use another *2D* tool to draw the curved line (for example *Polyline*), then in Grasshopper you have to pick the *2D Curve* input *Parameter*.)

Now you proceed just like in your first approach. Right-click to *Set one Spline in ARCHICAD* as reference:



Now select the Spline in ARCHICAD's *Floor Plan* window. The component turns grey as a result. (If not, check the [connection status](#).).

Back in Grasshopper, connect an ARCHICAD *Wall* component to the *Spline* parameter:



The result is the same as before. The making is different though:

- The wall's reference line is drawn in ARCHICAD.
- The line is referenced into Grasshopper.
- The output wall is placed in ARCHICAD (coordinates relate to Rhino).
- A preview is shown in Rhino3D.

As you see: Whether input comes from Rhino or ARCHICAD, the result is the same. So is the effort. Therefore, which strategy should you follow? Because, if you can draw your input geometry in ARCHICAD, you might consider to skip Rhino completely. But it's not that simple.

ARCHICAD and Grasshopper combined create parametric BIM. With this in mind, even in this little example a major logical difference can be observed:

- A Rhino NURBS curve is itself parametric – it can be changed by parameters in Grasshopper that again depend on other parameters ... and so on.
- An ARCHICAD Spline is not parametric – it can be changed by mouse-dragging spline points.
- As the wall can change its curvature according to the reference curve, with Rhino's NURBS curve it will be more parametric than with ARCHICAD's Spline.

However, this does not mean that the ARCHICAD-Spline-approach is wrong. Or less elegant than the Rhino-NURBS-strategy. Keep in mind: Designing truly parametrically responsive geometry can become pretty complex in Grasshopper. And that is not always necessary.

Bottom line: Figure out in advance the degree of parametric control you want to have over your building parts. And adapt your workflow accordingly.

For further information, check [Graphisoft's User Guide](#).

Parameter Input: Settings Component ≤

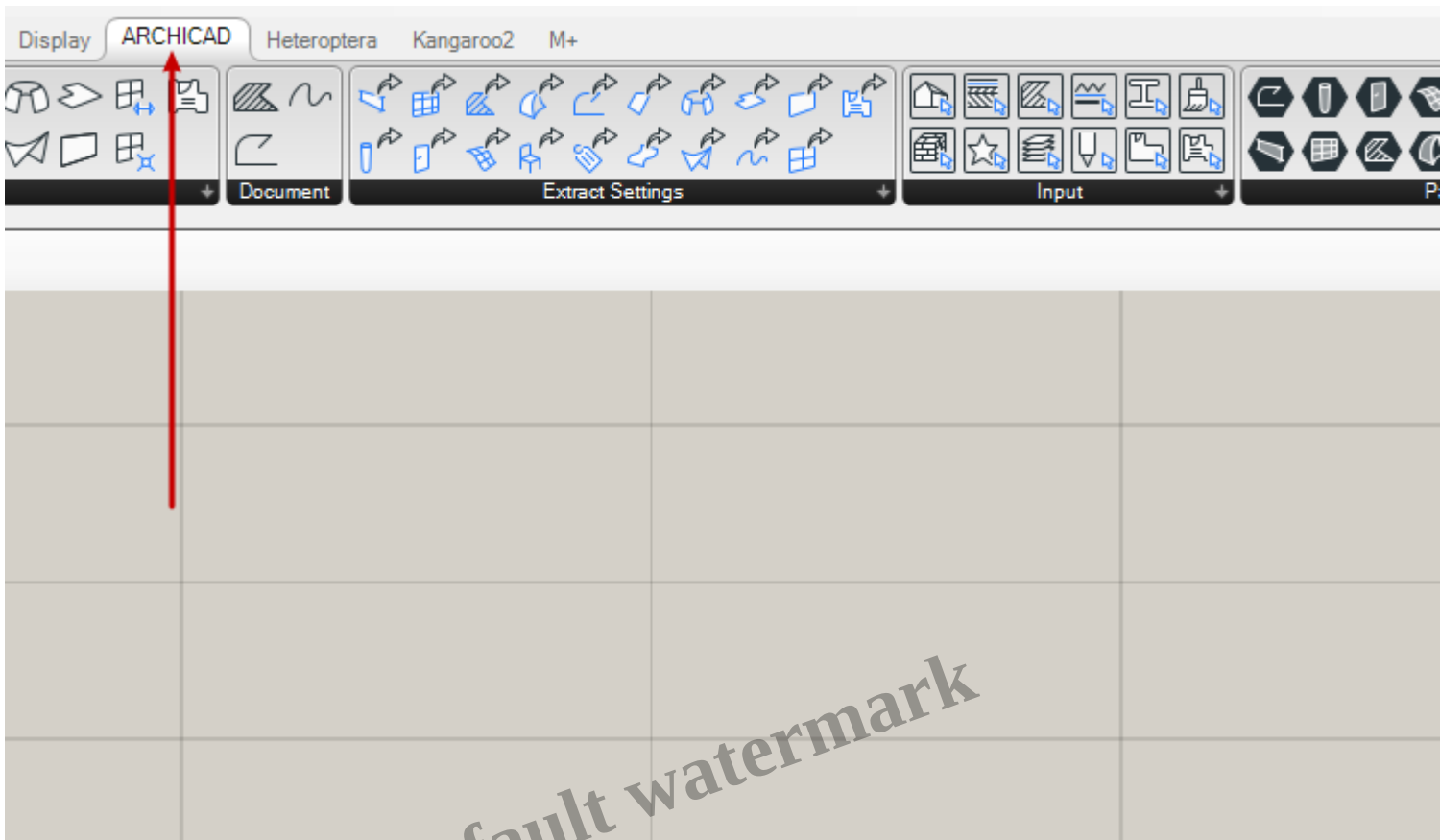
In a BIM model, changeability of geometry is crucial. Why? You can construct building parts *in a second*. (Well, most of them.) But then, you spend *hours* to change them – over and over again – in the process of planning.

In your Grasshopper-ARCHICAD carousel you have some distinct choices for parameter assignment. And mind you, I am only talking about the ARCHICAD model output:

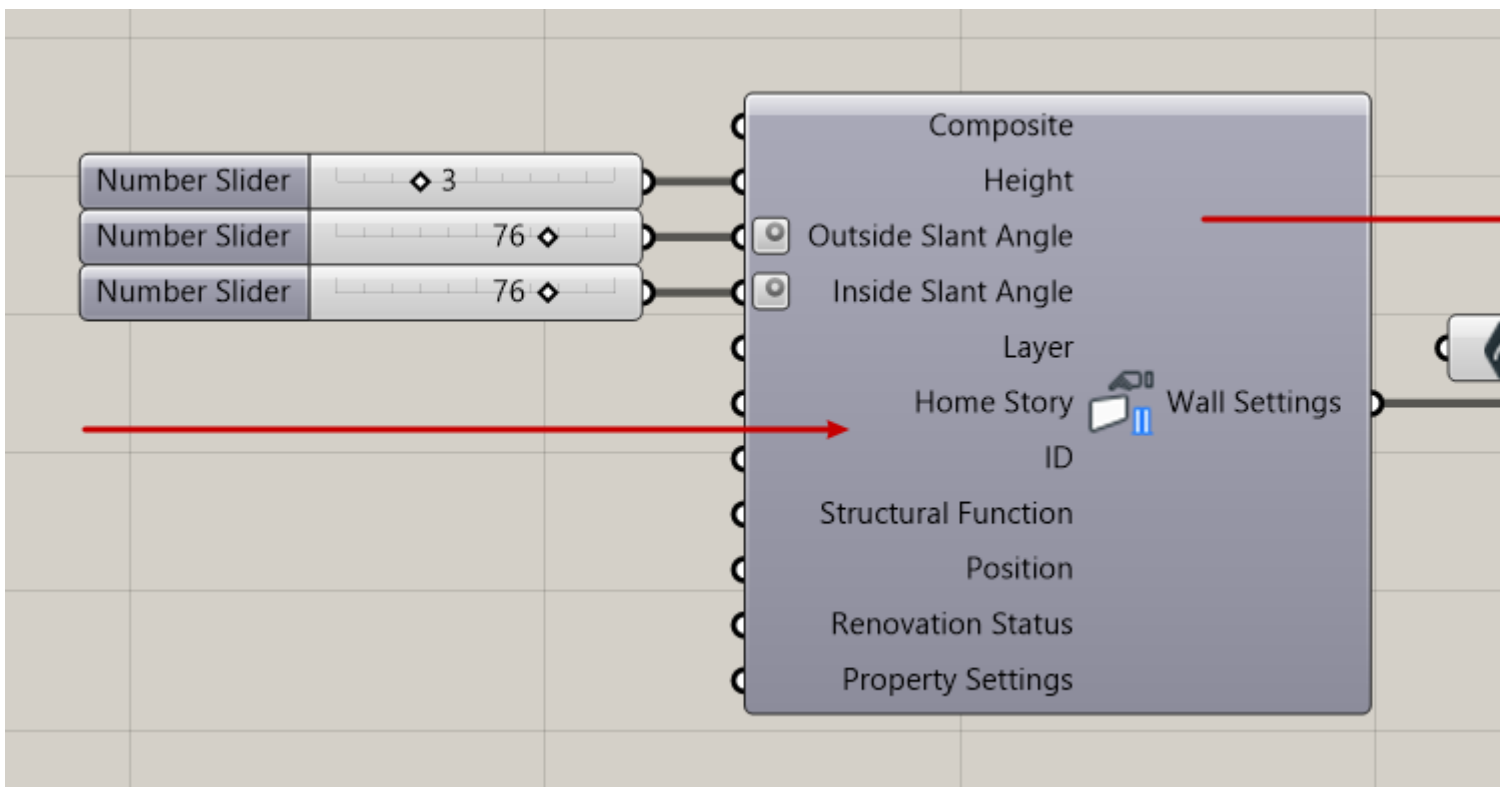
- In Grasshopper, use a *Settings* component to connect to a *Design* component (described in this chapter).
- In Grasshopper, use a *Favorite* component to connect to a *Design* component (see [next chapter](#)).
- In ARCHICAD, *unlock* Grasshopper-made BIM elements and apply conventional ARCHICAD settings (see [yet another chapter](#)).

Again, more than one way to do it. However, as with the building strategy above, there are pros and cons for each of them. Let's look at the first option.

In Grasshopper, pick the *Wall Settings* component:

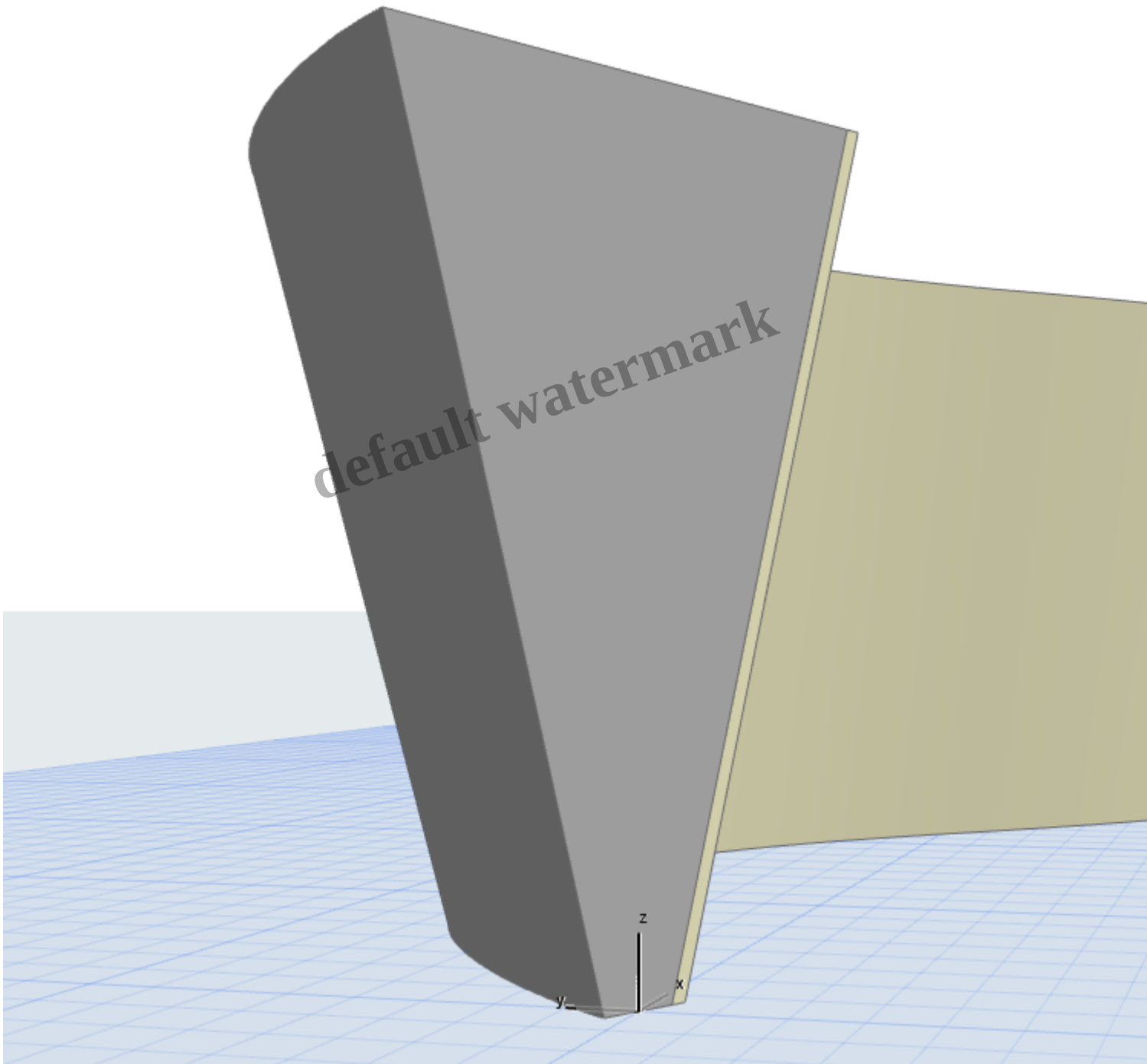


Connect it to the *Wall* component *Settings* input:

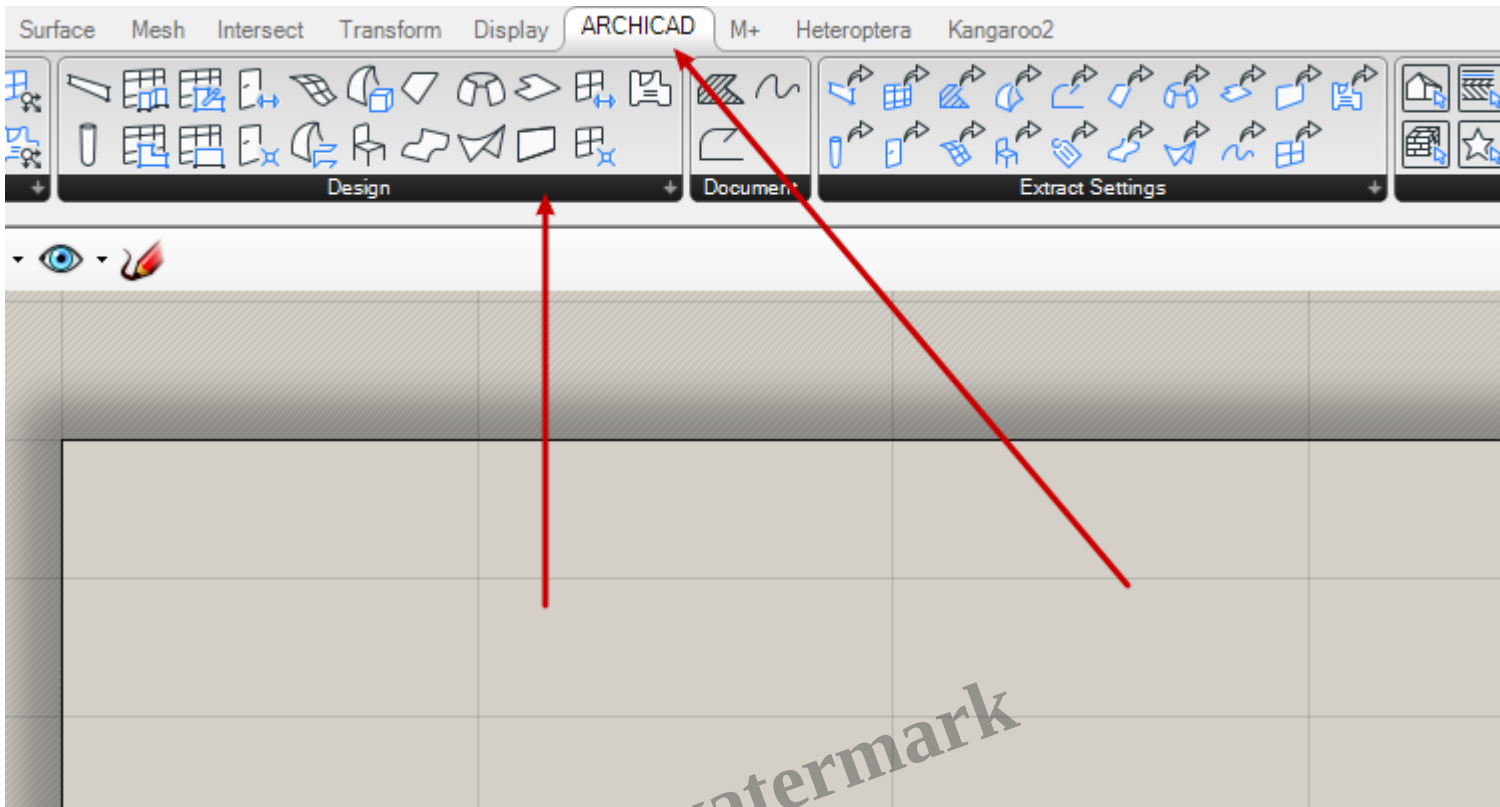


You see: That's a big one. You can tell by the input names what parameters Grasshopper allows to set for an *ARCHICAD wall*. (By the way, to see complete names in component display, check *Display – Draw Full Names.*)

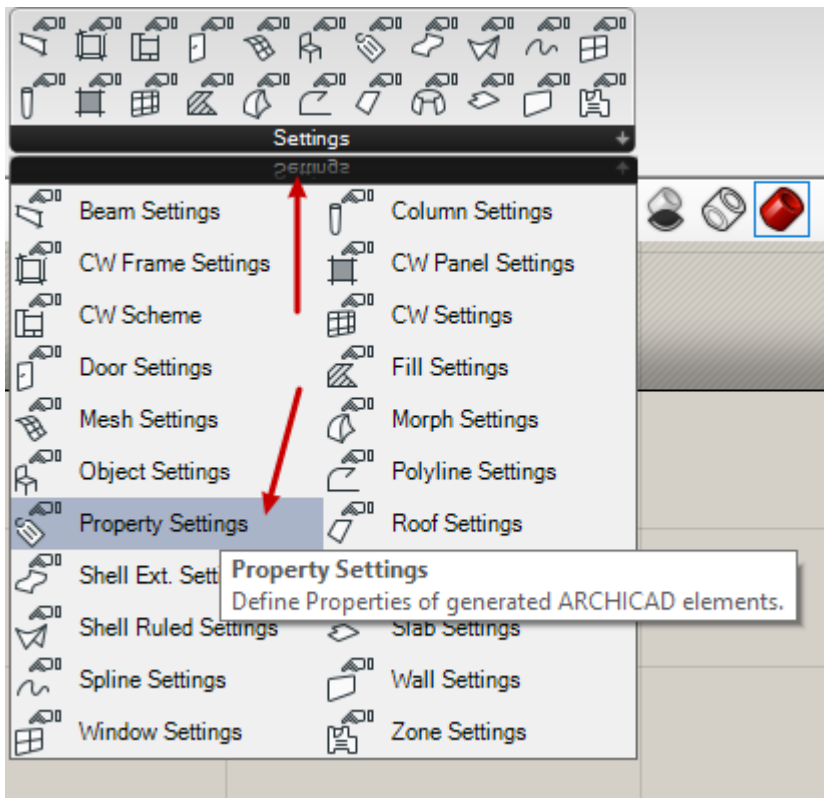
In my example I connected *Number Sliders* to the most obvious inputs. ARCHICAD responds like this:



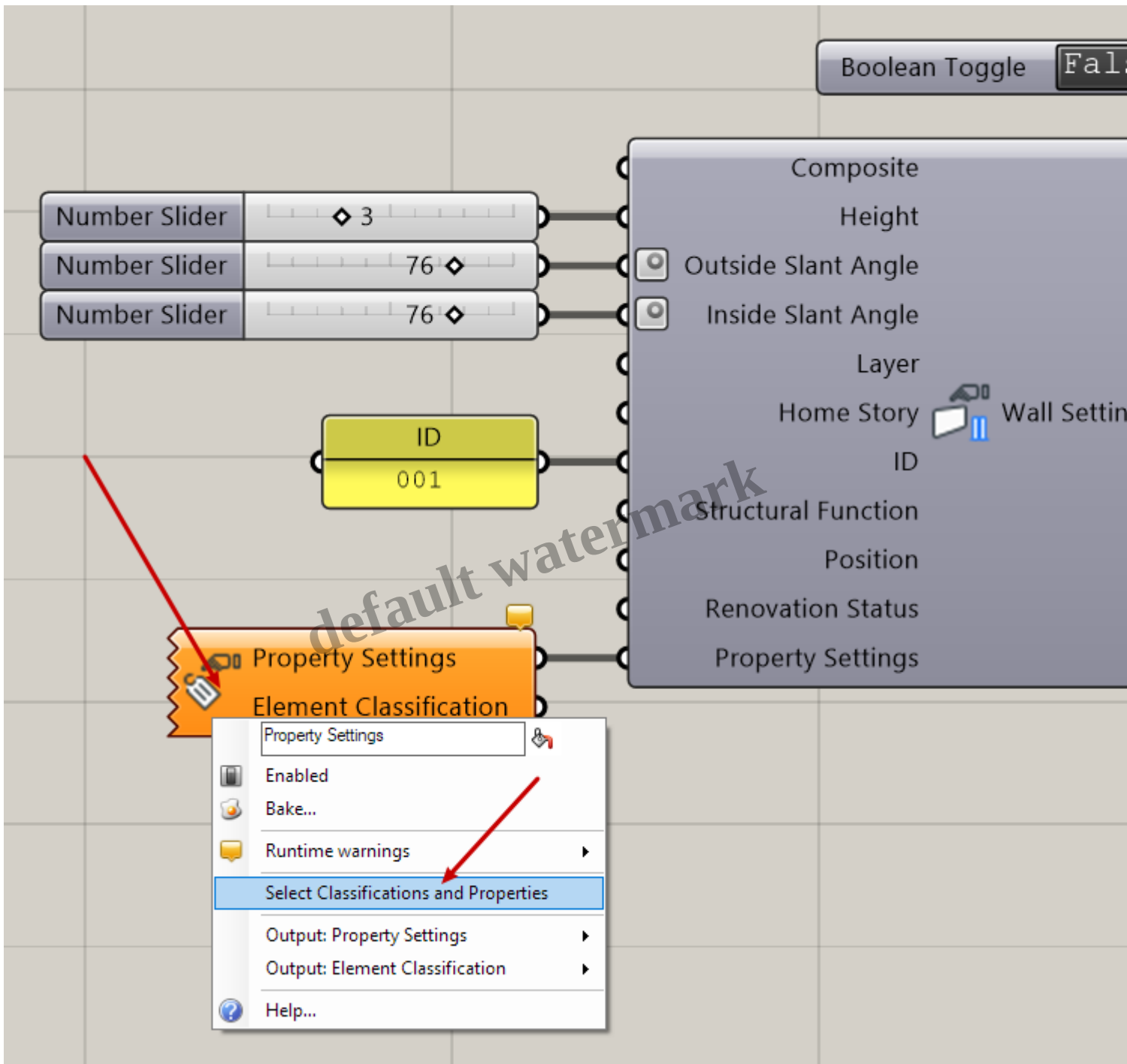
Grasshopper's *Settings* components are available for every *Design* component:



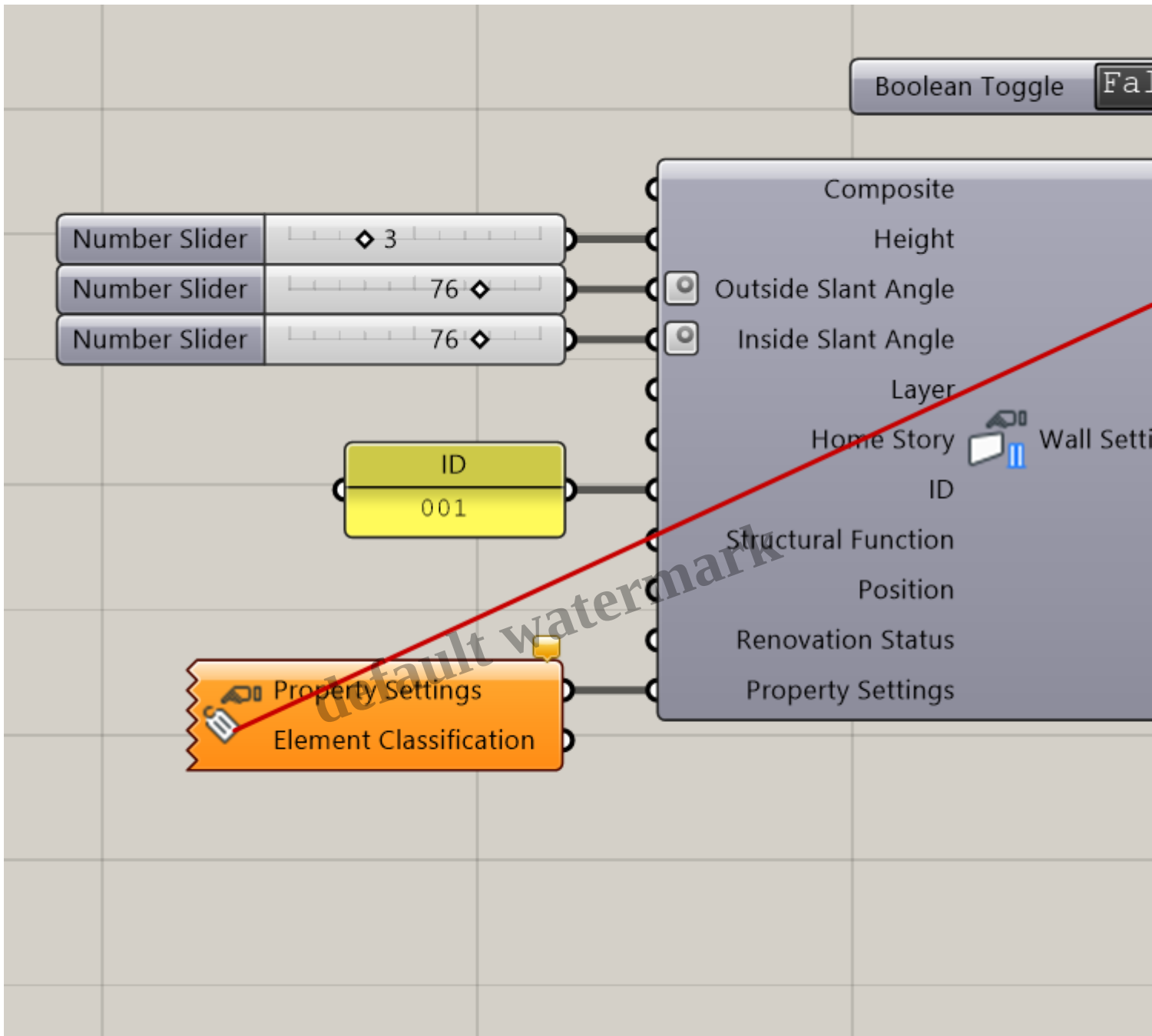
In this article I can't get into too much detail. However, I want you to show one important BIM aspect that's served in Grasshopper. It's the *Property* input:



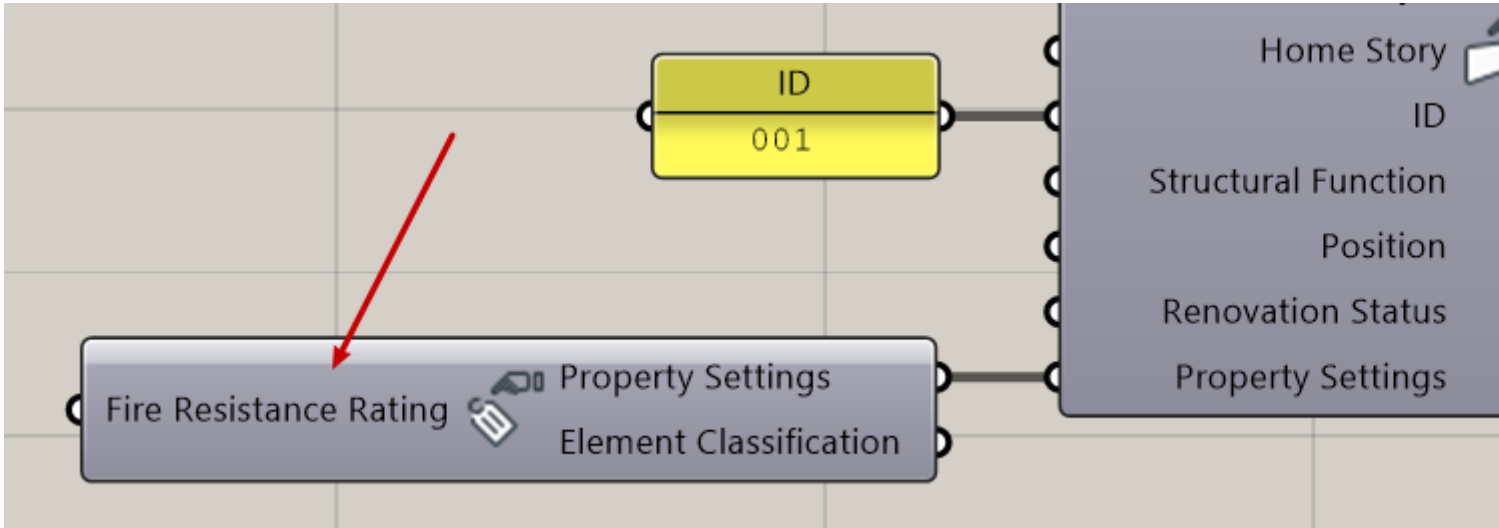
Connect one to *Property Settings* input:



Via right-click *Select Classifications and Properties*:



Here you may define *Classification*-related *Properties* for your Grasshopper-made *BIM* element. As soon as you have done this, Grasshopper generates the according inputs in its *Property Settings* component:



Since ARCHICAD's *classification* and *property* scheme is not part of this article I suggest you refer to [Graphisoft Help pages](#) if needed.

It should be obvious why using the *Settings* component makes sense: Each *Settings* input can be fed by other parameters which makes your BIM element truly parametric.

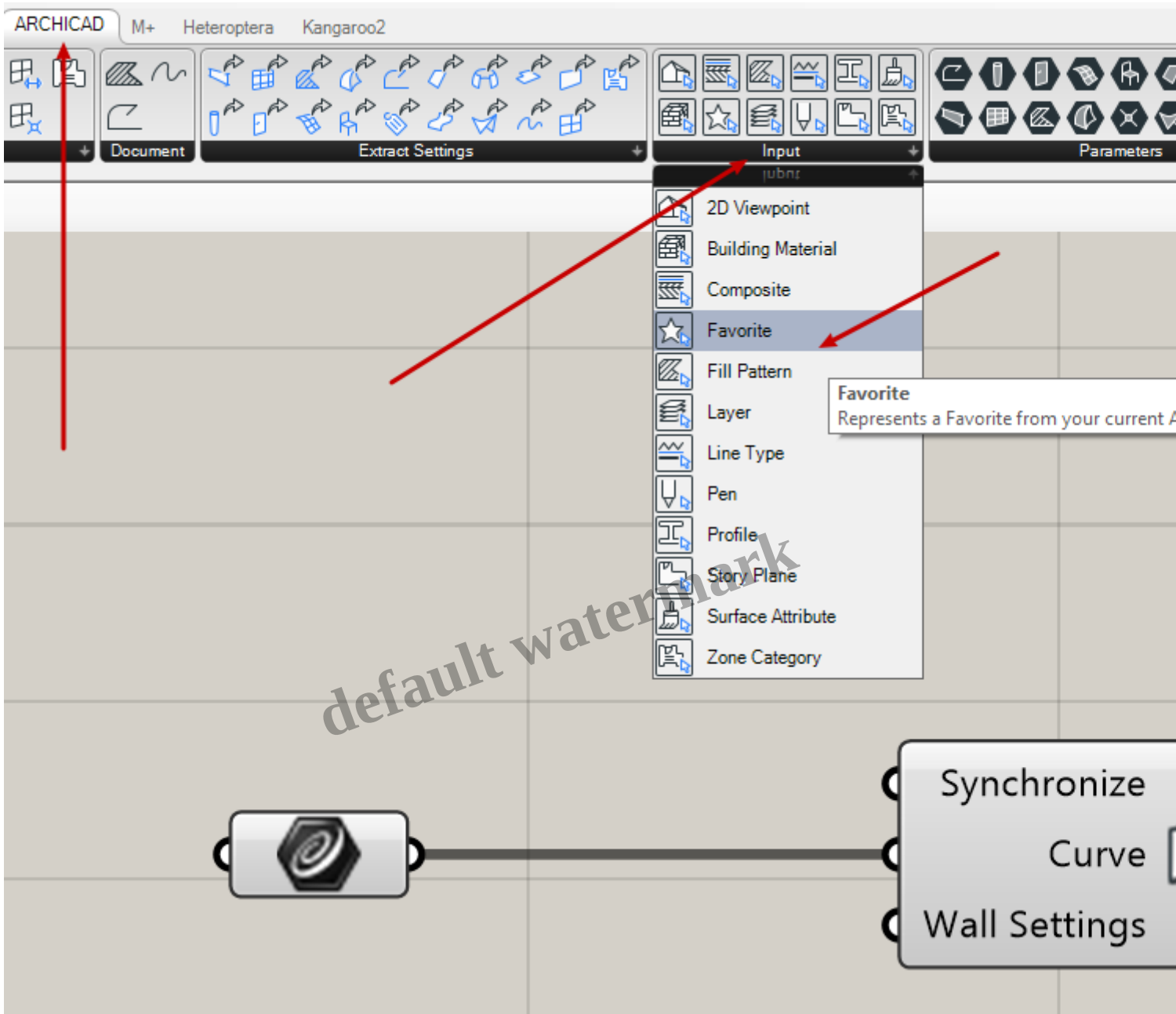
Because, again: Using ARCHICAD and Grasshopper together is meant to create a Parametric BIM model.

This does not mean, however, that you *have* to use *Settings* all the time (see [here](#) and [here](#).)

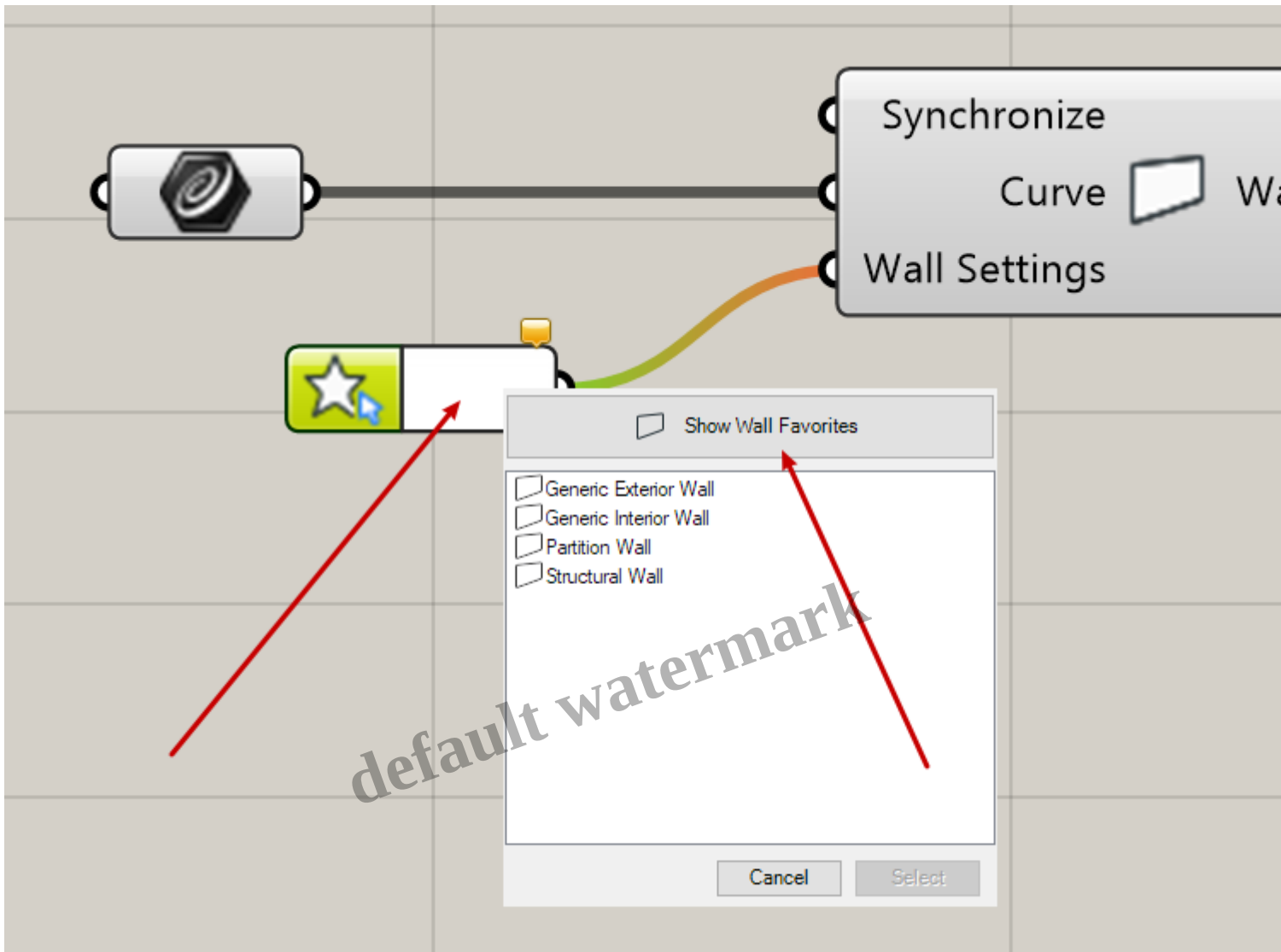
For further information about the connection plugin check [Graphisoft's User Guide](#).

Parameter Input: Favorite Component ≤

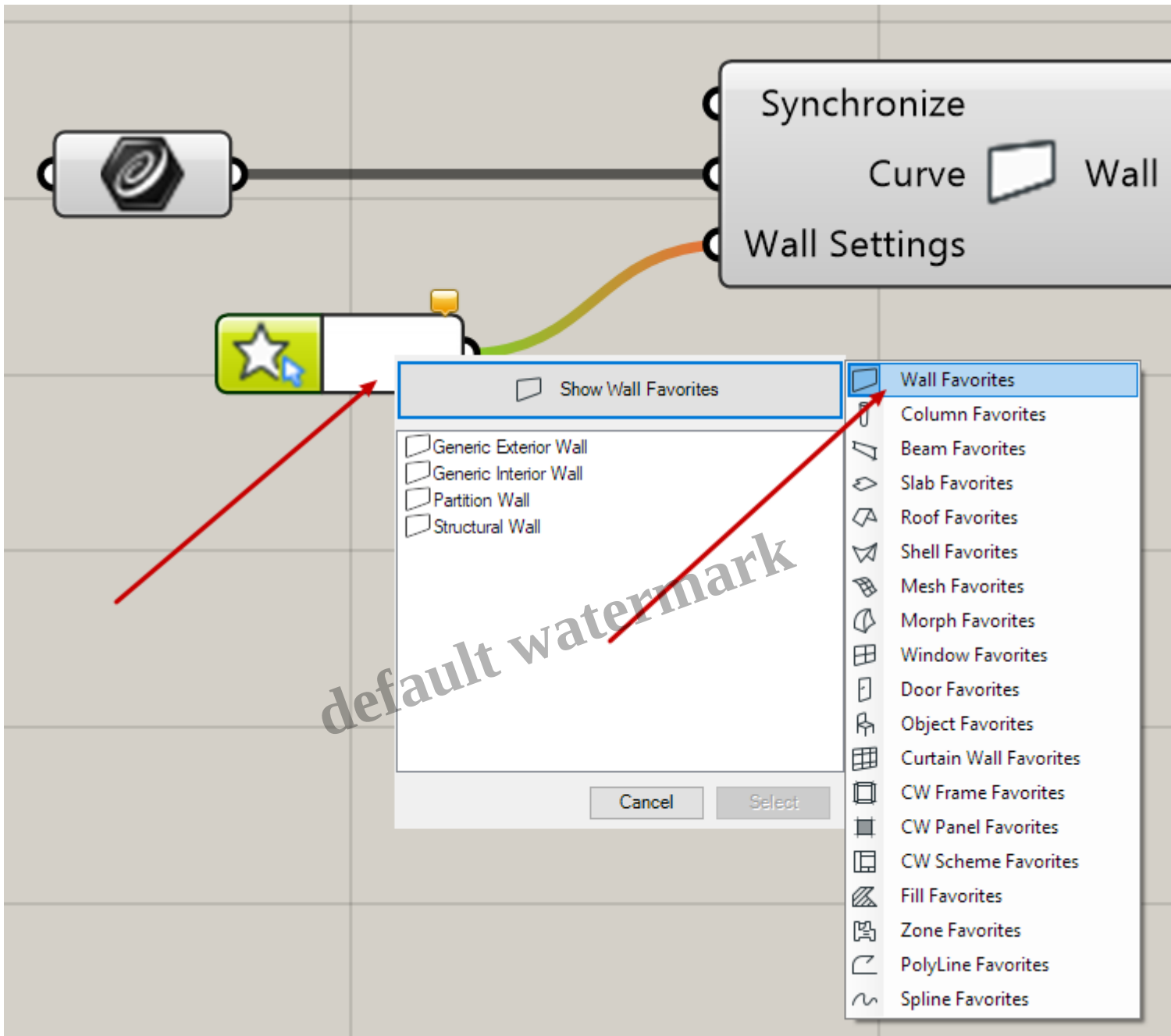
Instead of generating object settings in Grasshopper (see [above](#)) you may instead use ARCHICAD's *Favorite* feature *inside* Grasshopper. Pick a *Favorite* component:



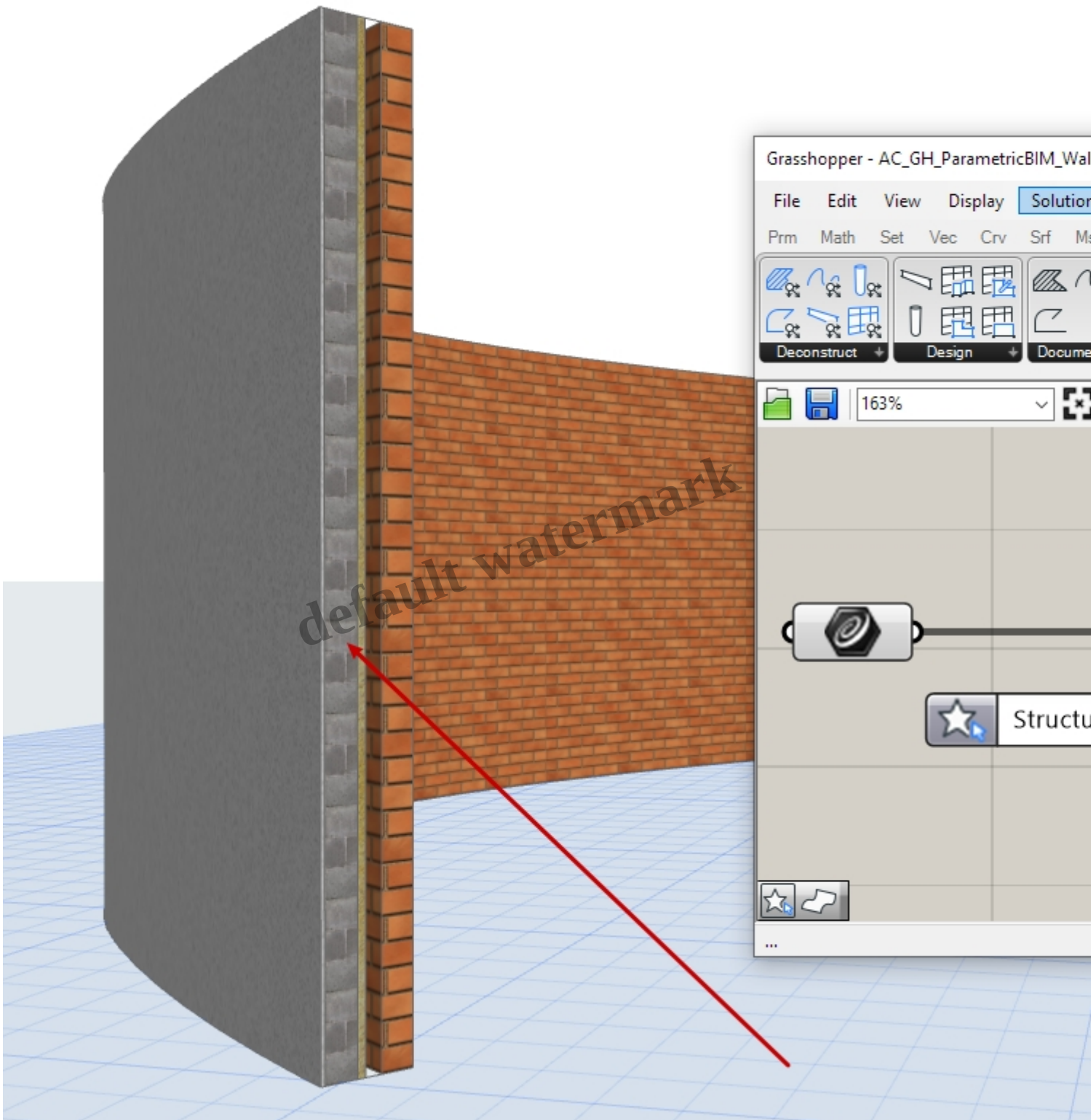
As you see, the *Favorite* is an ARCHICAD *Input* component. Now plug it into the *Wall* component's *Wall Settings* input:



When you click inside the *Favorite* component's white space a list will pop up showing available *Favorites*. In the example above it's *Wall Favorites*, which is what we want here. Be aware that Grasshopper may also present you with another list. So always be sure to choose the right list before picking a *Favorite*:



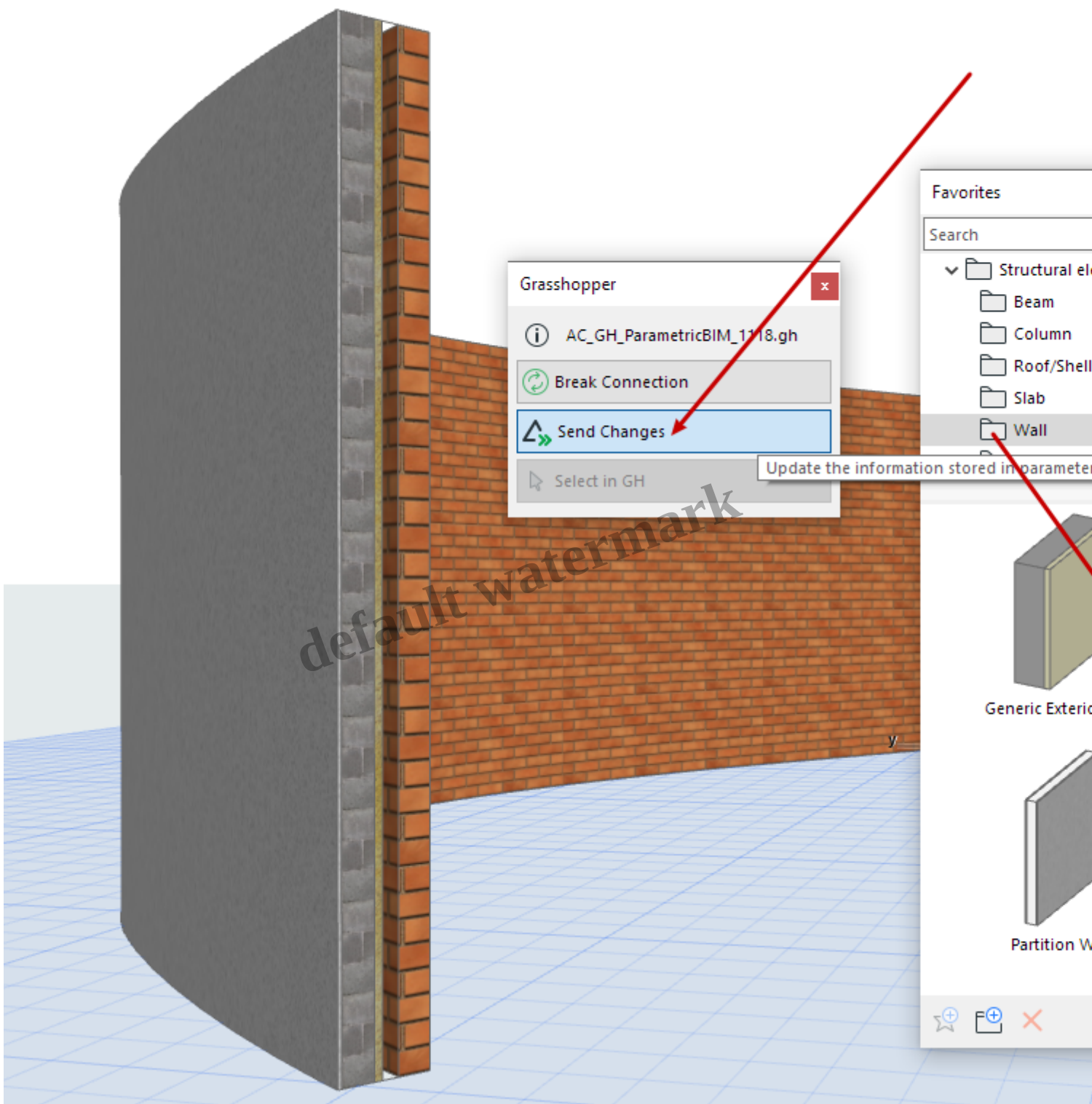
Now, pick a *Favorite*, and your wall will update accordingly:



Which *Favorites* can you choose in *Grasshopper*? The ones that are stored with your running and connected *ARCHICAD* project. So in order to define a specific kind of wall, just define a custom *Favorite* in *ARCHICAD*. *This way*, you can use it in *Grasshopper* via a *Favorite* component as shown above.

When you do this, keep in mind that you'll have to *Send Changes* to *Grasshopper*. Otherwise it won't know about the new *Favorite* you just composed:

default watermark



I won't show you how to define and handle Favorites in ARCHICAD – check [Graphisoft Help](#) pages if necessary.

Using ARCHICAD Favorites to define a Grasshopper-made BIM element is quite another approach than using the [Settings component](#):

- It's easier, because you define your settings in good old ARCHICAD.
- It's less parametric because you can't connect parameters to other parameters as is possible with Grasshopper's *Settings* component.

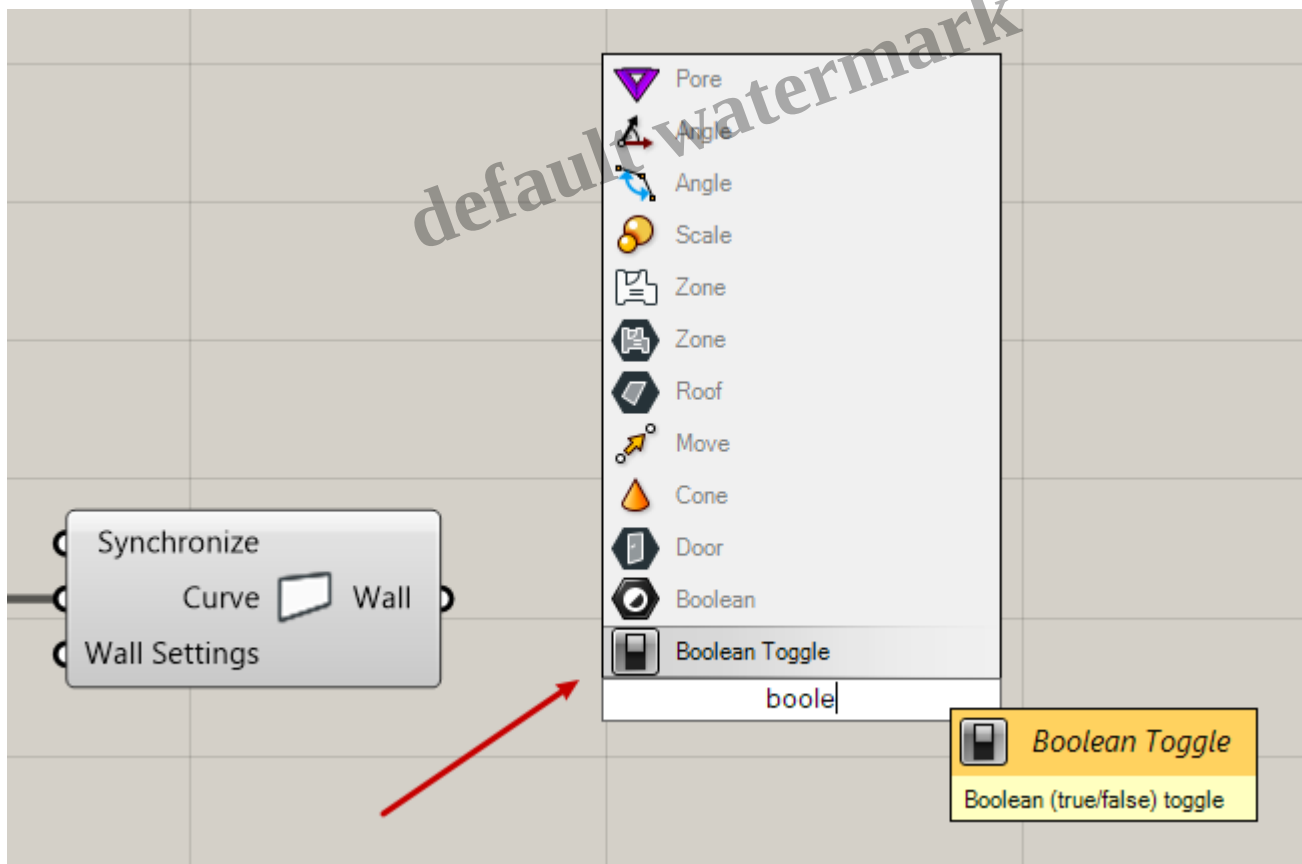
Design your own Parametric BIM strategy with ARCHICAD and Grasshopper. Each time, choose whatever is *appropriate*.

For further information, check [Graphisoft's User Guide](#).

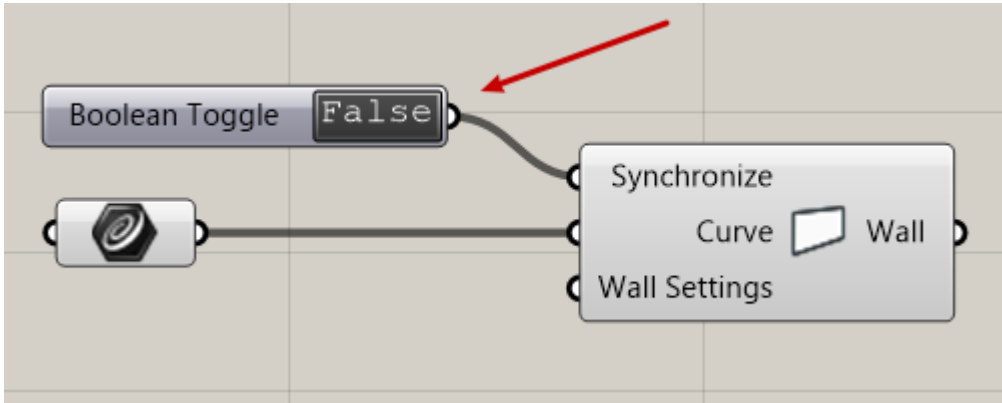
Parameter Input: ARCHICAD Settings ≤

A third option to change a BIM element's settings is to use ARCHICAD's element settings. This is a bit tricky, though.

First of all be sure to interrupt the live connection between Grasshopper and ARCHICAD. But not by *Breaking the Connection*. Pick a generic Grasshopper component that can be used as an On/Off switch, the *Boolean Toggle*:



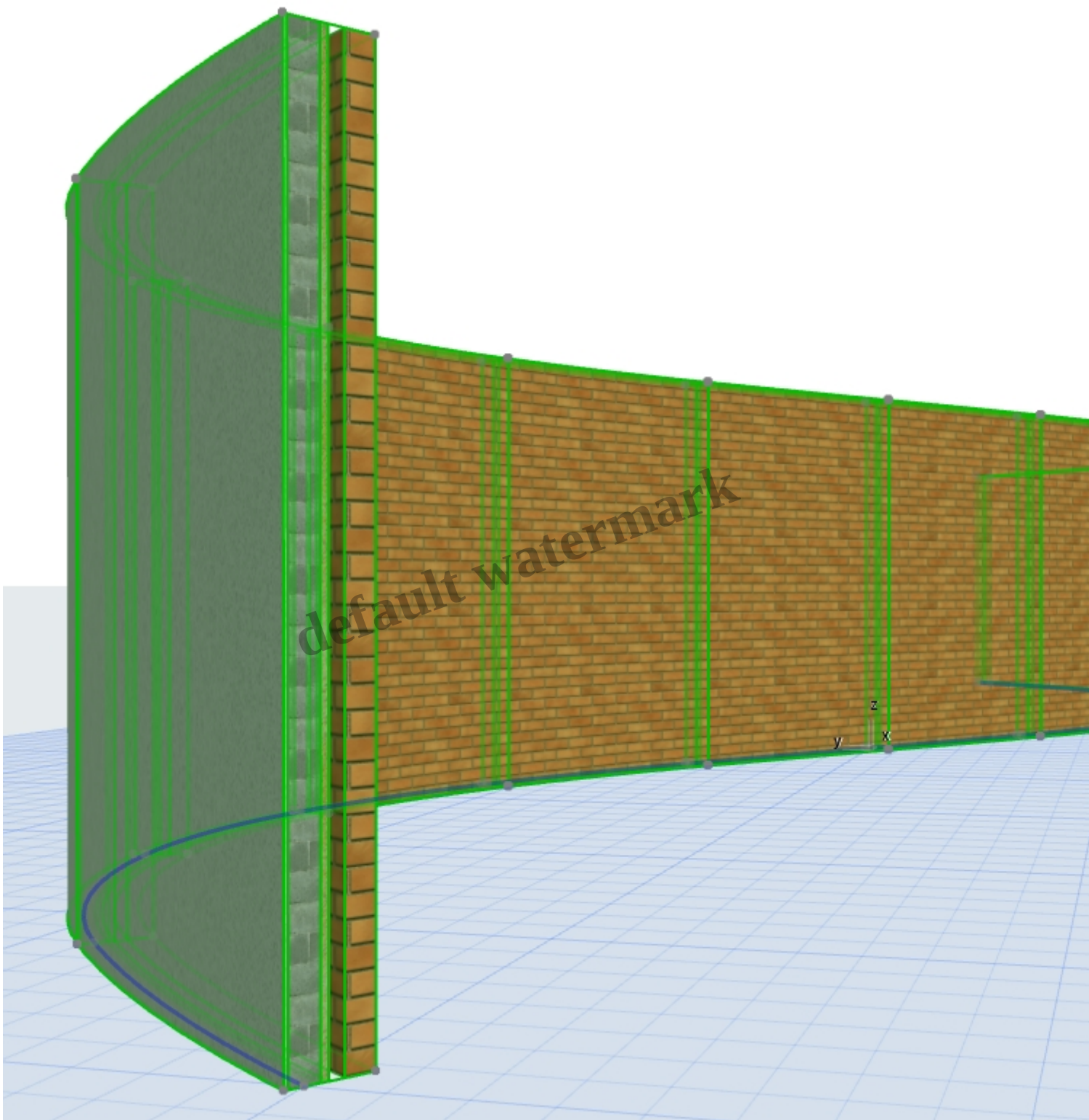
Now, connect this to the *Wall* component's *Synchronize* input. Be sure it's set to *False*. That way, Grasshopper does not send any updates to ARCHICAD:



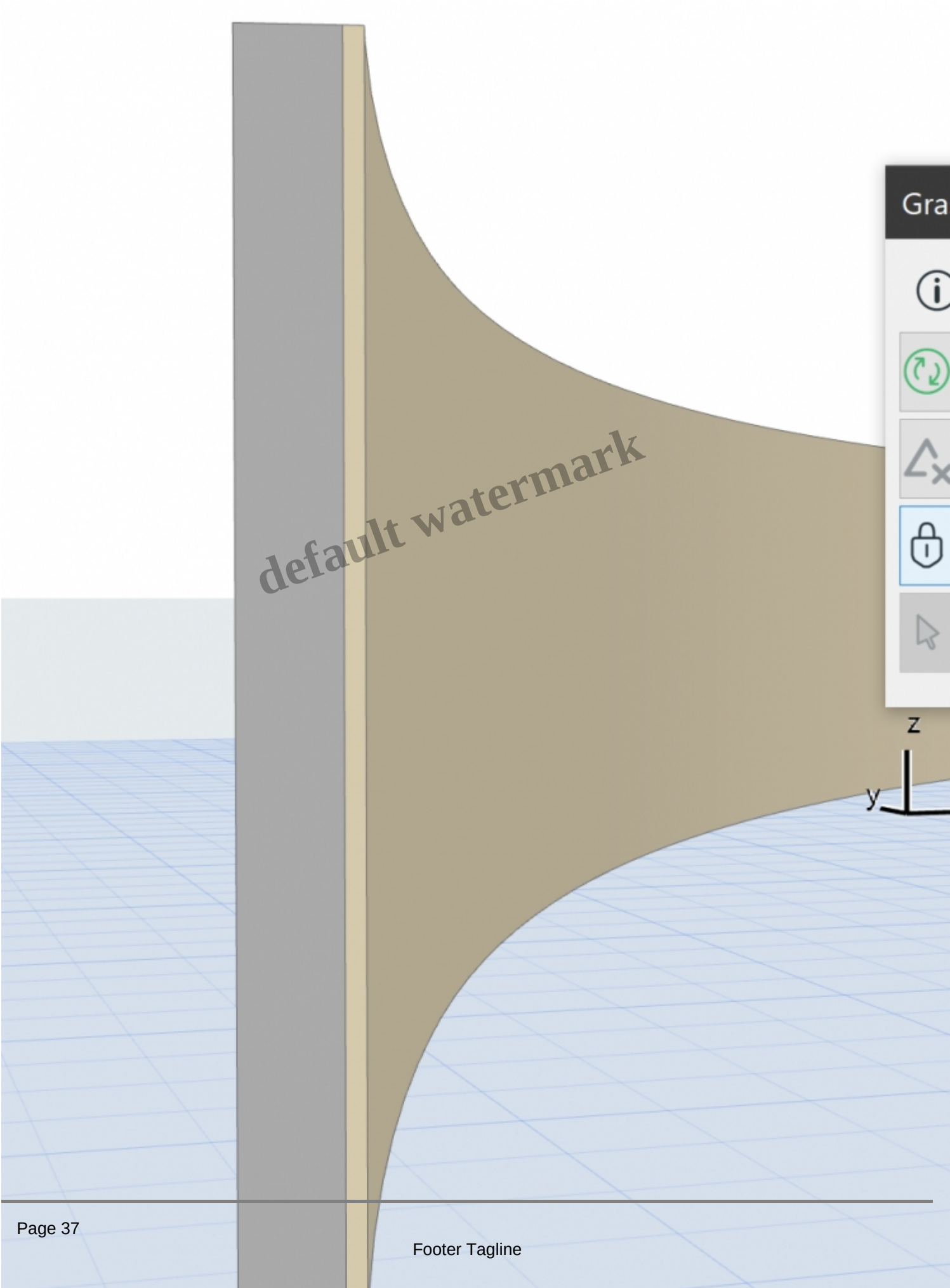
The *Synchronize* input is actually designed for this *Boolean Toggle*. A feature that allows you to keep control over the model update process that you should use frequently. (You get *True* by double-clicking *False*.)

Now that Grasshopper has already produced the wall (in my example) be sure to set the *Toggle* to *False*. Then select your BIM element in ARCHICAD:

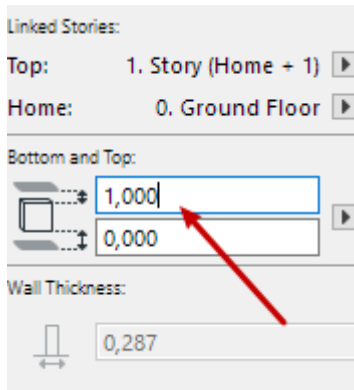
default watermark



By default, Grasshopper-generated geometry is *locked* in ARCHICAD so you can't change anything. But you may unlock it:

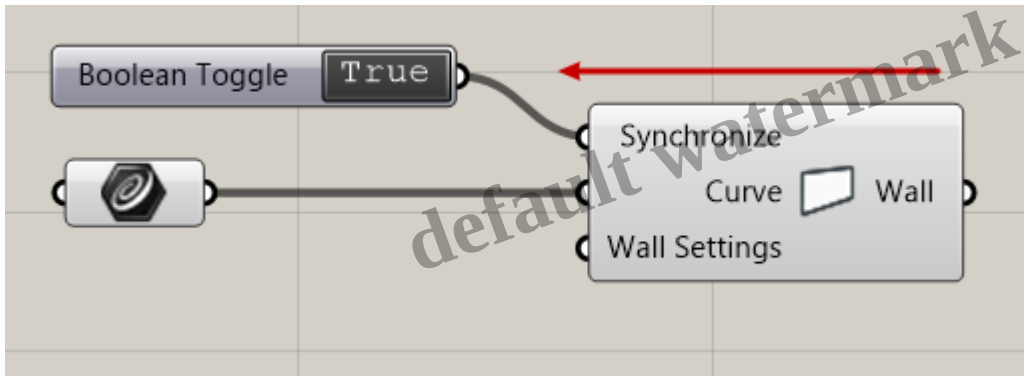


Apply changes as you like, for example give it more *Height*:



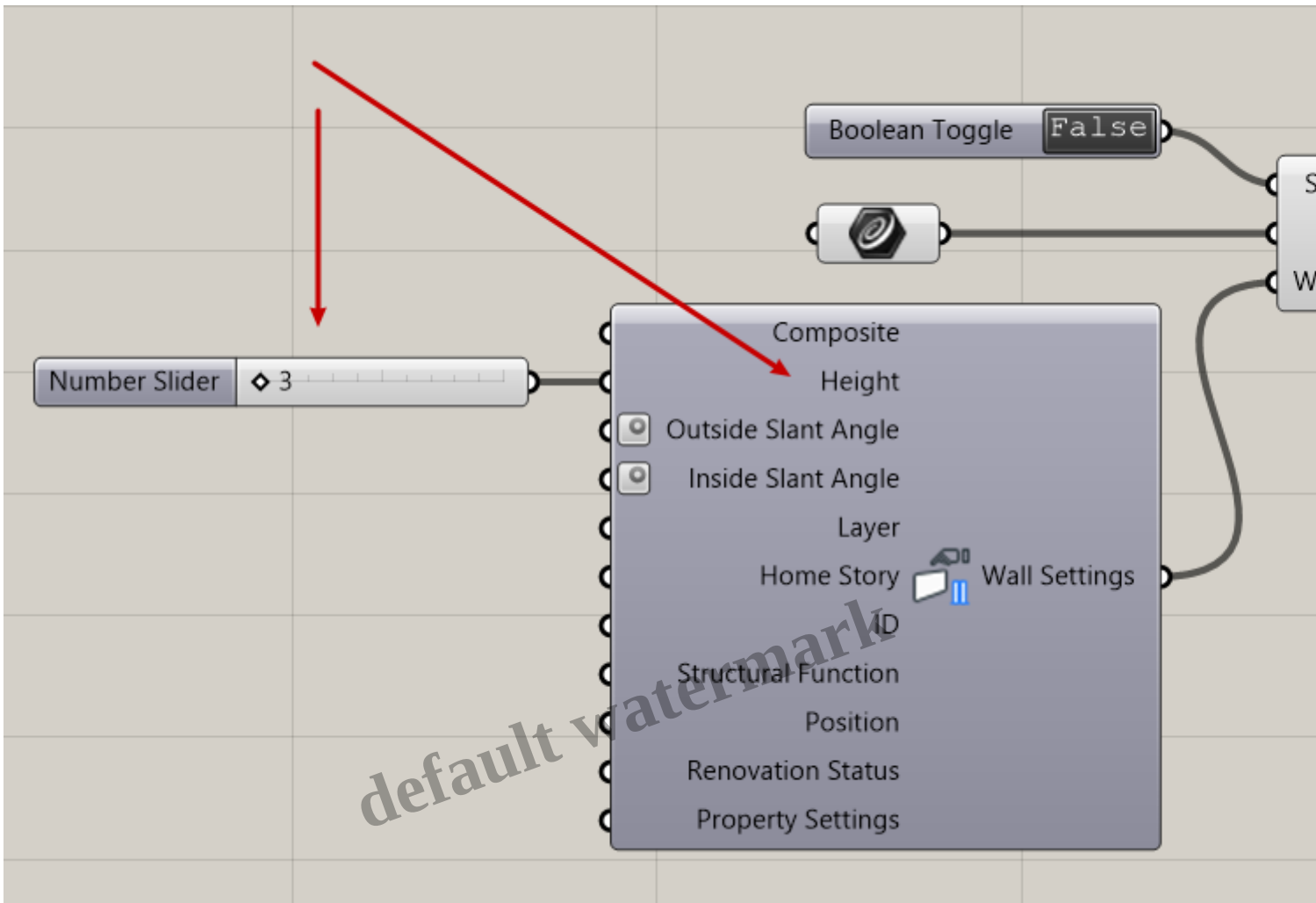
The model will change accordingly.

Now back in Grasshopper, when you switch *Boolean* on, you'll see that your ARCHICAD change remains.



In general, changing Grasshopper-generated BIM geometry in ARCHICAD itself is pretty straightforward.

Keep in mind that as long as ARCHICAD geometry is linked to Grasshopper this way, Grasshopper settings will *override* ARCHICAD settings. Let's say, you connect a *Settings* component to the *Wall* component and change the *Wall Height* here ... :



... the ARCHICAD wall will take on this new Grasshopper value as soon as you synchronize. Ignoring the changes you made in ARCHICAD before.

For Grasshopper-generated BIM geometry, changing it via ARCHICAD settings is the *most familiar* way. But there are drawbacks:

- Even without working with Grasshopper at all, for a well-structured BIM model you should use favorites in ARCHICAD as much as possible to avoid inconsistencies.
- ARCHICAD settings are not parametrically controllable.

Find your own way of doing Parametric BIM with ARCHICAD and Grasshopper. Spend some time on planning your data structure.

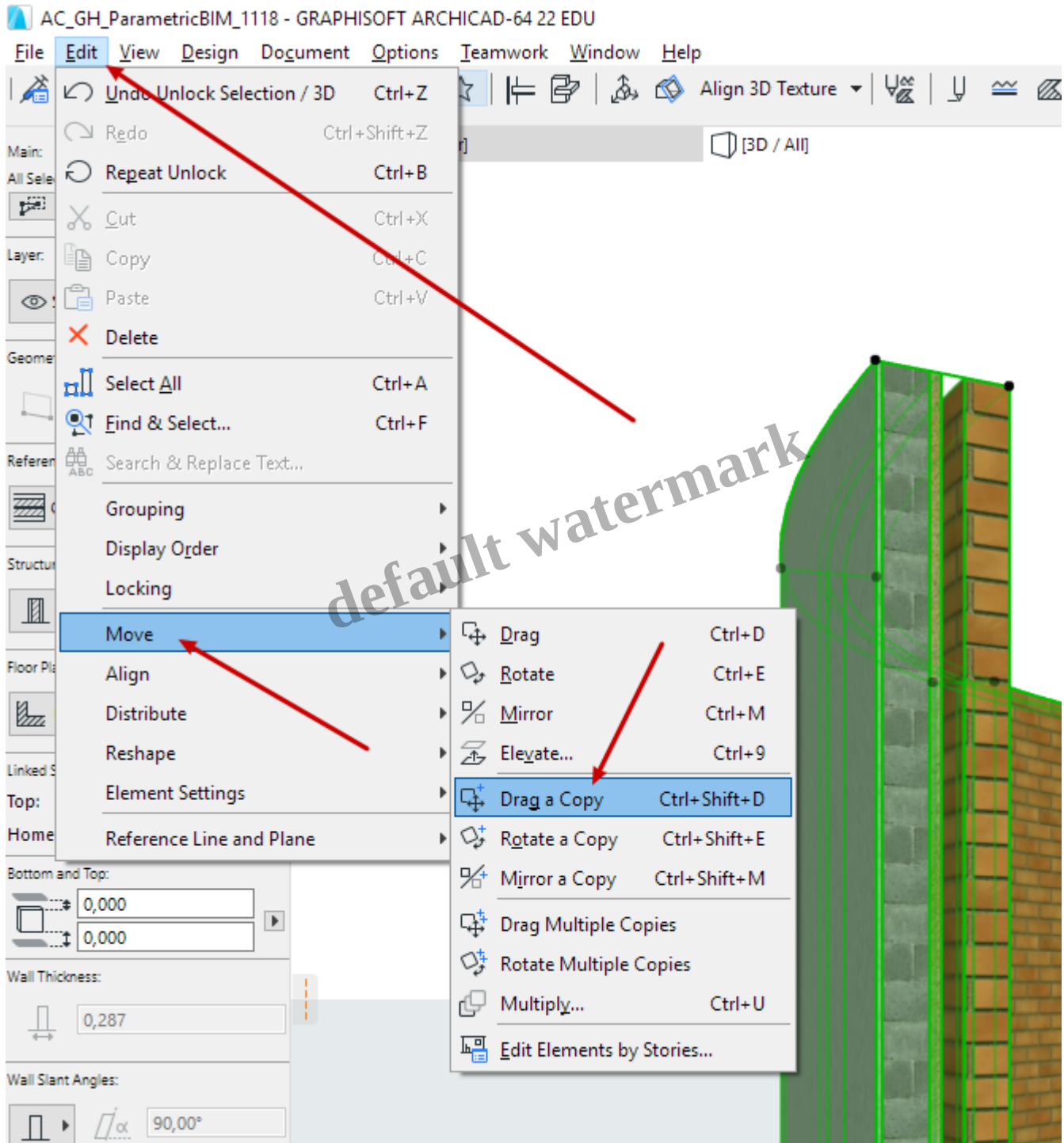
For further information, check [Graphisoft's User Guide](#).

File Management <

For Grasshopper-controlled geometry in ARCHICAD, can you make it standalone? Yes, of course.

When your BIM geometry doesn't need to be connected to Grasshopper anymore: Set it free.

Be sure to unlock it. Then, choose *Edit – Move – Drag a Copy ...* :

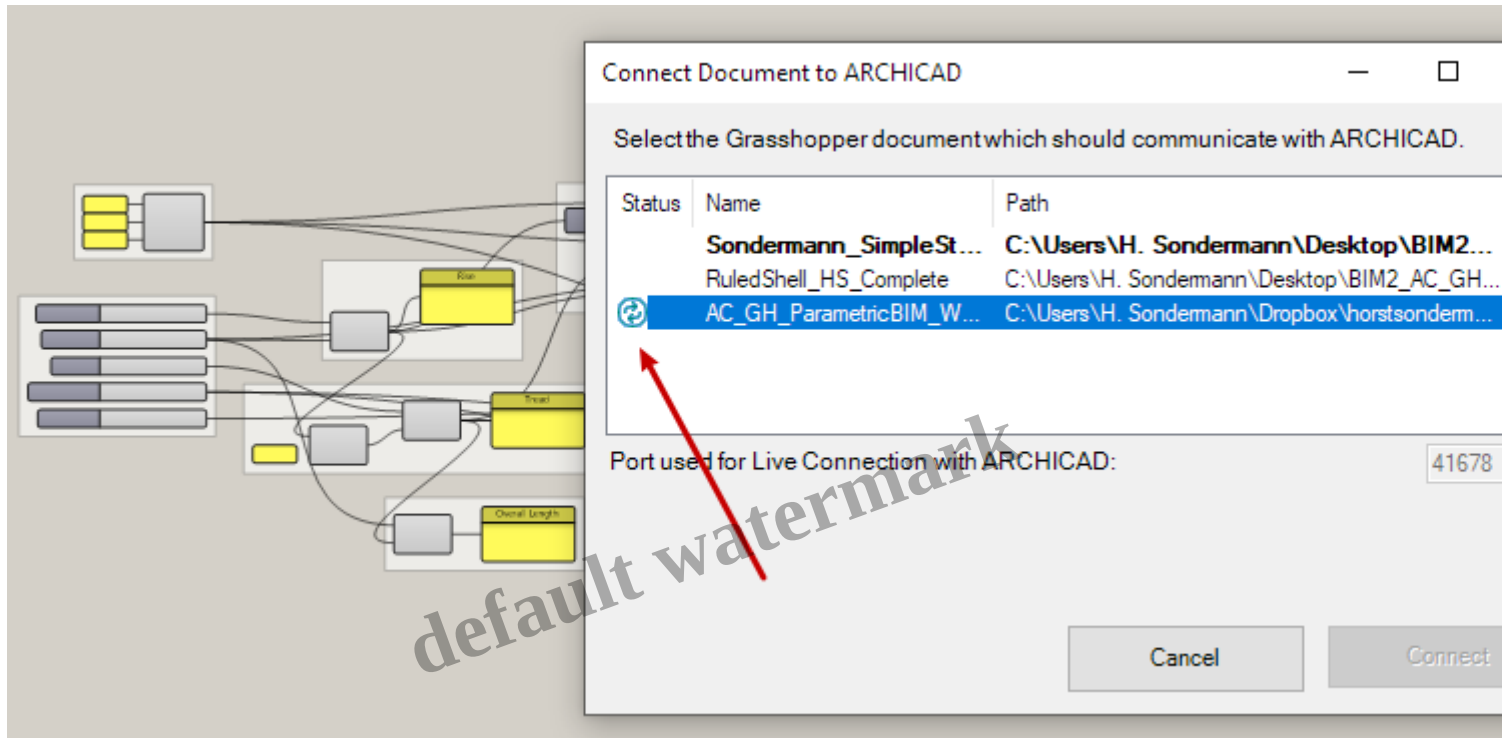


... and move the geometry off its original position. This duplicate of your geometry is now outside Grasshopper's control.

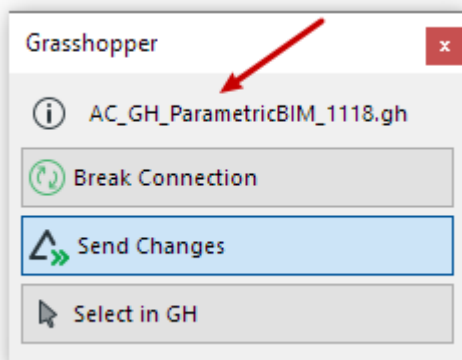
Now, you may keep your original Grasshopper-made geometry to develop another version, or delete it

altogether.

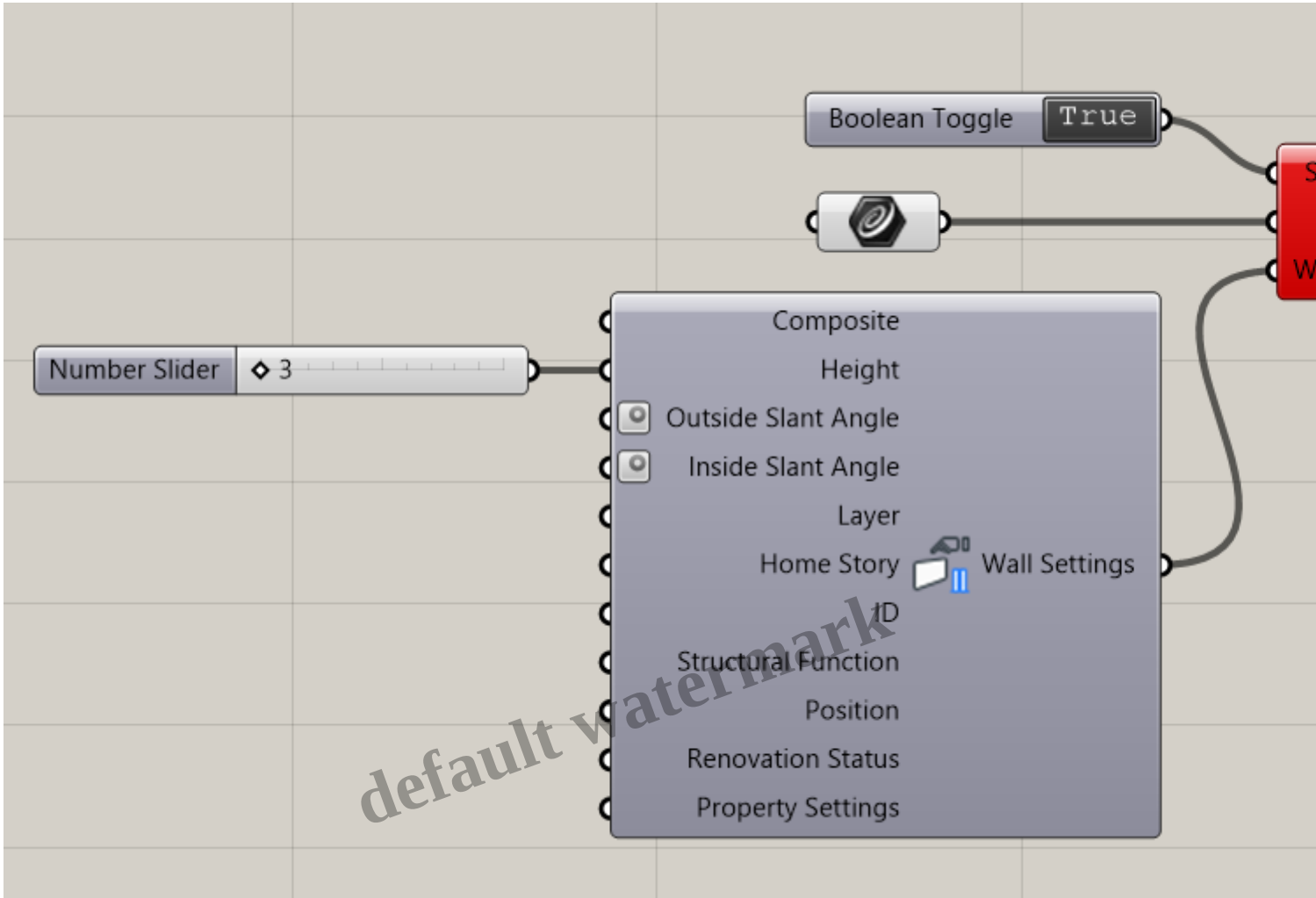
Another topic concerning files: You can run as many Grasshopper files as you want. Each of them can supply *one* running ARCHICAD project with geometry. In other words: ARCHICAD can collect Grasshopper data from multiple files. However, no matter how many Grasshopper files are running, you can only connect one at a time to ARCHICAD. Just check the according control window in Grasshopper ... :



... and ARCHICAD:



One last thing concerning file management between Grasshopper and ARCHICAD. When you see something like this ... :



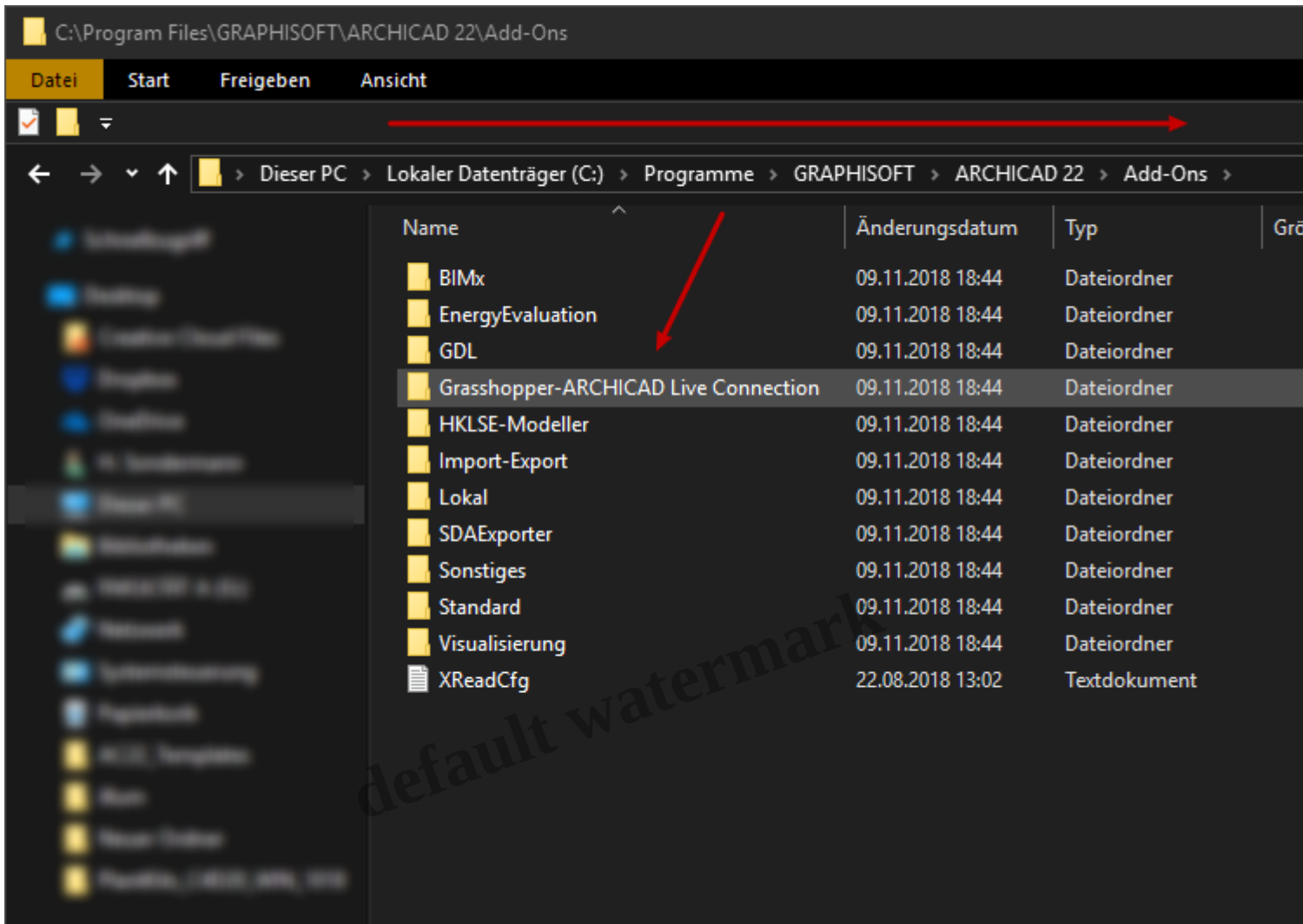
.. it means that this Grasshopper file is not connected to an ARCHICAD project.

For further information, check [Graphisoft's User Guide](#).

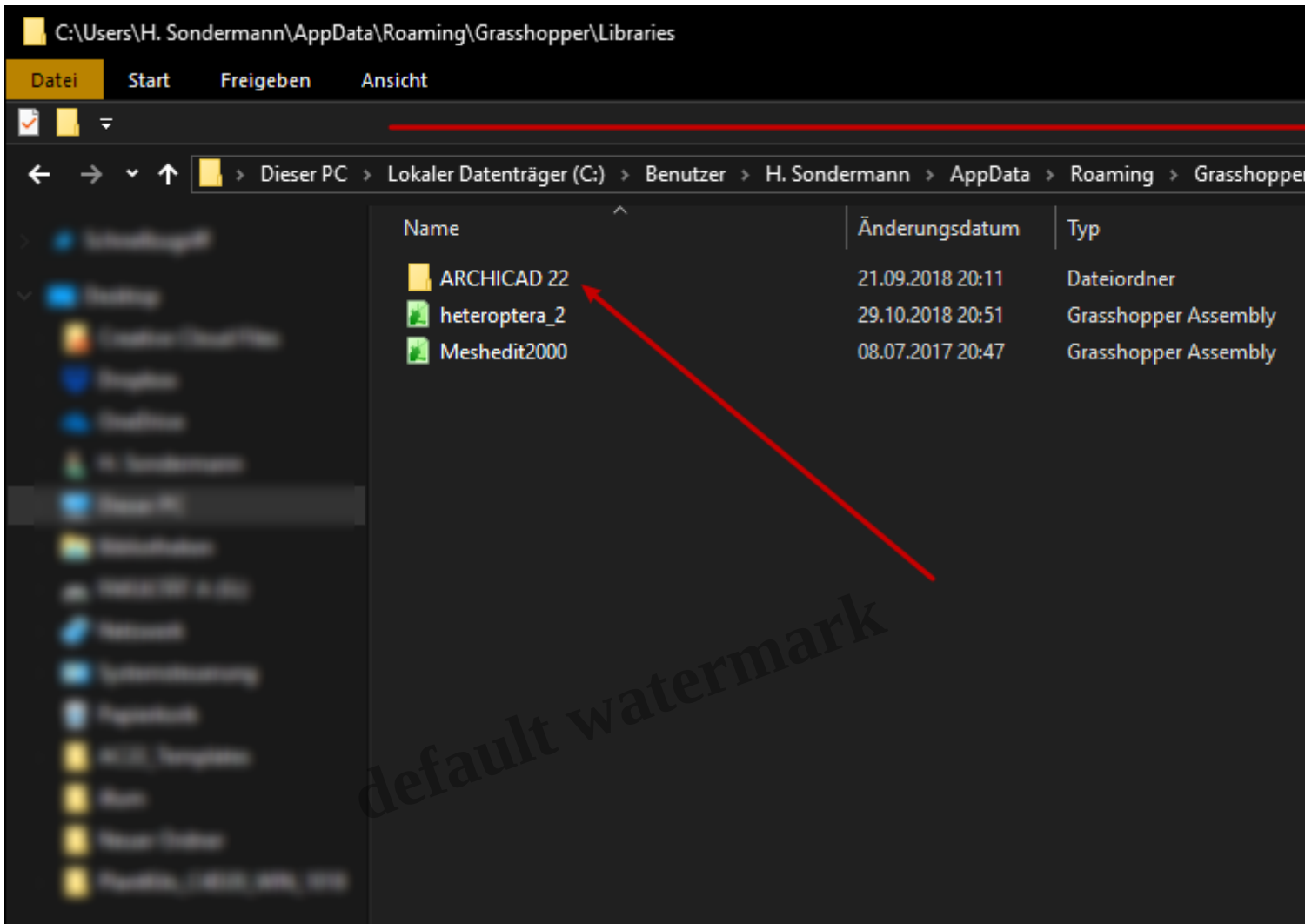
Installation Troubleshooting <

Your installation may not work – Graphisoft's Forum pages are full of related posts. Here is the solution.

But first of all: Where does the Installer store the plugins anyway? It will drop the connection plugin for *ARCHICAD* into Graphisoft *Add-Ons* folder:



... and the connection plugin for *Grasshopper (Assembly)* it will store here:



So be sure to check out these two locations when you encounter problems. Now, in case the ARCHICAD-Grasshopper-connection doesn't work, most probably the installation went wrong.

There may be 2 reasons:

- The plugin files are *already* installed in *older* versions of ARCHICAD or Grasshopper. In this case, search for theses files (see above) and delete them.
- The plugin files have not been installed before, but you have *more than one* ARCHICAD or Rhino3D installed on your system (e.g. *ARCHICAD INT* and *GER*). Again, search for the files and move or copy them to their correct locations.

This being said, I was not able to install the connection plugin on my MacBook. The error message went like an older installation was in the way. So I removed virtually every piece of software that might have been related to this older installation. (I did a decent cleanup of my HD by doing this.) I even deleted my *virtual Windows machine* with ARCHICAD on it and more. (Which again was not that bad because working with CAAD on a virtual OS is not a good idea anyway.)

Nothing worked. Until I found [this article](#) on Graphisoft's Help Center pages. The solution was to run a *Terminal*

command, and it did the job.

One last notice on troubleshooting anything that's related to Grasshopper-ARCHICAD stuff. Graphisoft offers a 80-page [Help File](#):

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I would highly recommend reading it so you don't lose time with any misconceptions about this kind of workflow.

For further information, check [Graphisoft's User Guide](#).

Resources and Links <

For a change, you might want to watch some videos on this topic. For example, here you can see how [Parametric BIM works for ARCHICAD's Curtain Wall](#) tool.

The same *YouTube* channel provides some more basic tutorial videos [here](#).

I myself have written another article on how to start in Grasshopper [here](#) and [here](#). I will write many more articles about building actual models with Grasshopper and ARCHICAD and put them here, too.

Once more, a reminder that Graphisoft itself has produced a [User Guide](#) for this whole stuff.

And again, if you have this specific Mac-Installer problem I had, there is help [here](#).

Roundup ≤

The ARCHICAD-Grasshopper Connection empowers you to do truly Parametric BIM. ARCHICAD's BIM authoring capabilities meet Grasshopper's powerful Parametricism.

Along with growing potential the workflows starts getting more complex, too. However, I hope I could shed some light on the basic framework of this new tool collaboration.

Now, pick a design task, and start researching!

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Category

1. Archicad
2. Rhino/Grasshopper

Tags

1. BIM Model
2. Parametric Modeling

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